

# **Chapter 8 Mobile Communication Networks**

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# **Chapter 8 Mobile Communications Networks**

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#### **History of Mobile Communication**

- ▶ 1895 Guglielmo Marconi : first demonstration of wireless telegraphy
- **1907** 
  - Commercial transatlantic connections
  - Large base stations (30 · 100m high antennas)
- ▶ 1915 wireless voice communication New York San Francisco
- ▶ 1920 discovery of short-waves by Marconi: reflection at the ionosphere allows for smaller senders and receivers
- **1926** 
  - First telephone inside train between Hamburg and Berlin
  - Wires parallel to the rails as antennas

Source: Jochen Schiller, Mobile Communications, Addison Wesley

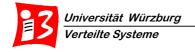


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# **History: Early Mobile Networks**

- ▶ 1958 A-Netz in Germany
  - Analog, 160MHz, mobile originated connection establishment only
  - No handover, 80% area coverage, 11000 customers in 1971
- ▶ 1972 B-Net in Germany
  - Analog, 160MHz, net-oriented connections possible (location of mobile phone has to be known)
  - Also in A, NL and LUX, 13000 customers in Germany in 1979
- ▶ 1986 C-Netz in Germany (until 2000)
  - Analog voice transmission, 450MHz, handover possible,
  - Automatic determination of mobile phone location
  - FAX, modem, X.25, e-mail, 98% area coverage



#### **Background and History**

- ▶ 1992 introduction of GSM
  - In Germany as D1 and D2, digital frequency, 900MHz
  - Automatic localization of subscribers, handover,
  - Cellular structure, roaming
  - Nowadays in more than 170 countries worldwide
  - Data with 9.6kbit/s, FAX, voice, ...
- ▶ 1997 wireless local radio networks (WLAN IEEE802.11)
  - 1999 IEEE 802.11b
  - 2001 IEEE 802.11a
  - 2003 IEEE 802.11g
- ▶ 2000 GSM with higher data rates (HSCSD, GPRS)



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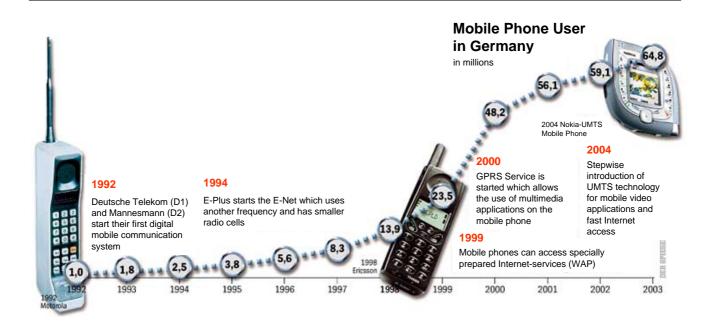
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# **Background and History**

- ▶ 2000 UMTS auctions
- 2001 introduction of 3G systems
  - CDMA2000 in Korea
  - UMTS in Europe, FOMA in Japan
- 2001 wireless "Metropolitan Area Networks"
  - IEEE 802.16 MAN
  - 2001 IEEE 802.16-2001
  - 2004 IEEE 802.16-2004
- ▶ 2004 introduction of 3G in Germany
  - PC Card for UMTS
  - Services are still under development



# **Growth of Mobile Communication Systems**

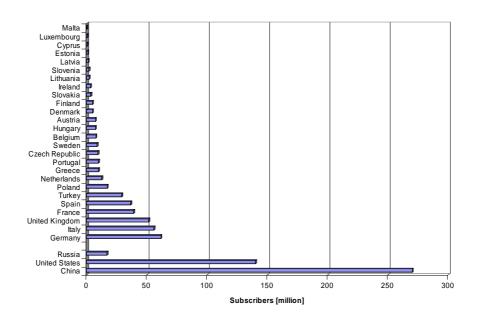




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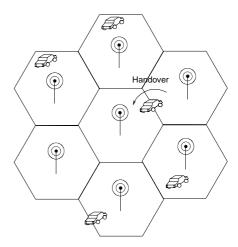
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# **Mobile Subscribers (4Q2003)**



## Cellular Network Concept (McDonald, AT&T, 1978)

- ▶ Reason: Number of available frequencies is very limited (z.B. 124 frequency pairs in GSM)
- ▶ Solution: Segmentation of service area into cells
  - Spatial reuse of available frequencies (frequency reuse)
  - Introduction of regions concerning the reuse of frequencies
  - Handover or handoff: transfer of connection (control) crossing the cell border





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# Realistic Example of a Segmentation into Cells

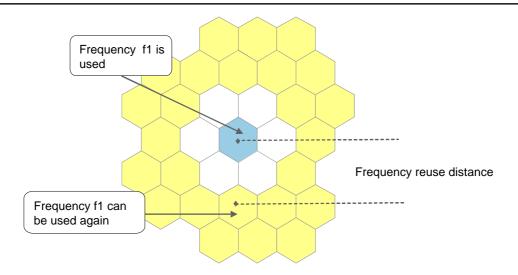
Region of Wuerzburg

Highway

Coburg

Bamberg

#### Frequency Reuse Distance



- Consequence of segmenting the service area into cells
- ▶ With frequency multiplexing a number of frequencies is allocated to every cell
- Sufficiently large frequency reuse distance to minimize interferences



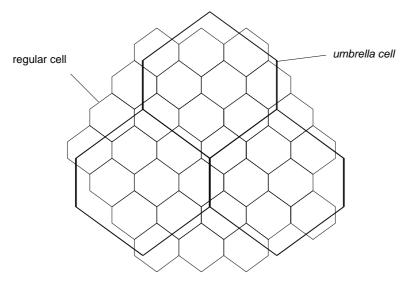
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# **Frequency Allocation Method**

- ► The existing frequencies (channel pairs) must be assigned to the cells of a cellular group according to a certain frequency allocation method
- Frequency allocation method:
  - Static frequency allocation
  - Allocation with borrowing policy: possibility for a highly loaded cell to borrow a channel from a neighboring less loaded cell
  - Dynamic frequency allocation: a new frequency requirement station emerges with every new connection; thereafter the frequency allocation has to be adapted
- ► Frequency allocation methods are in general complex (algorithm is NP complete)

## Micro Cells, Macro Cells and Umbrella Cells



- Enhancement of the cellular concept
- Hierarchical systems for reducing the signaling effort

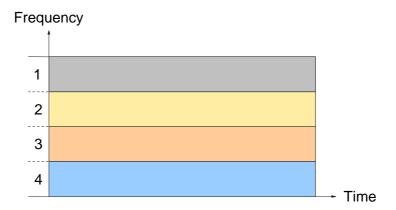


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# **Multiplexing Schemes in Mobile Communication Networks**

- ► FDMA (Frequency Division Multiple Access)
  - Separated, non overlapping frequency bands
  - Exclusive allocation of one frequency for the whole duration of a connection



## FDMA/TDMA & Frequency Hopping

#### ► FDMA/TDMA (Frequency/Time Division Multiple Access)

- Frequency band segmented into time slots
- Combination of time and frequency division multiplex
- Used in GSM systems combined with frequency hopping

#### Frequency hopping

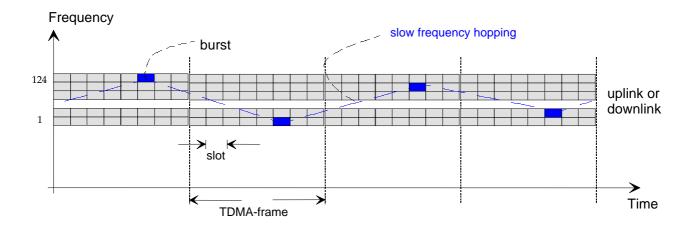
- Change of frequency band every time frame according to predefined hopping sequence
- Improved robustness against frequency selective fading and interference
- Technically complex



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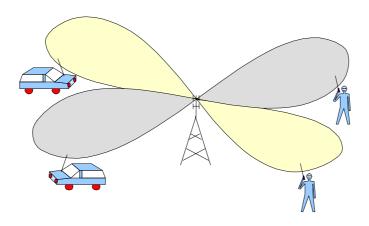
# **Frequency Hopping**



## **Multiplexing Schemes in Mobile Communication Networks**

#### ► SDMA (Space Division Multiple Access)

- Separating medium is the space, in which multiplexing is realized by directed (smart) antennas
- Steering of smart antennas (adaptive antenna arrays) is normally done electronically and not mechanically
- Combination with FDMA/TDMA or CDMA possible





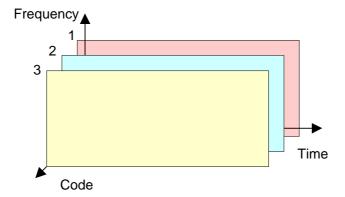
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# **Multiplexing Schemes in Mobile Communication Networks**

#### ► CDMA (Code Division Multiple Access)

- Used in cdmaOne and in UMTS
- Uses orthogonal codes
- Receiver filters the appropriate signal in the code space
- Signals from other stations seen as noise





#### **Radio Propagation**

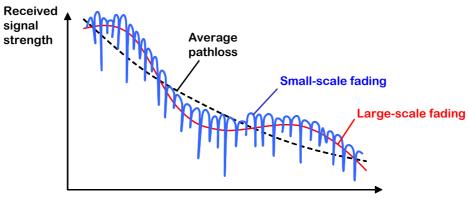
- Radio waves are influenced by the following effects:
  - Reflections are caused by objects in the propagation path which are very large in comparison to the wave length (e.g. the surface of a building)
  - Diffractions are caused by objects of sizes approximately equal to the wave length
  - Shadowing effects are caused by impenetrable obstacles in the line of sight



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# **Radio Propagation**



Distance between sender and receiver

- ➤ Small-scale fading: due to small changes in position; the sum of the phases of the received signal is nearly random because of the multipath propagation. Variation of the received signal strength by approx. 30-40 dB
- ► Large-scale fading: on larger distances; the mean received signal strength decreases gradually because of propagation loss



# **Simple Radio Propagation Model**

#### $PL(d) = PL(d_0) + 10 \text{ n log}(d/d_0) + X_{\sigma}$ (in dB)

PL: path loss as mean received signal strength

d: distance between sender and receiver

n: path loss exponent (in free space n = 2, typical  $n \le 4$ )

 $d_0$ : reference distance (1 km on macro cells, 100 m on micro cells)

 $X_{\sigma}$ : lognormal shadowing, Gaussian RV with mean 0 dB



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