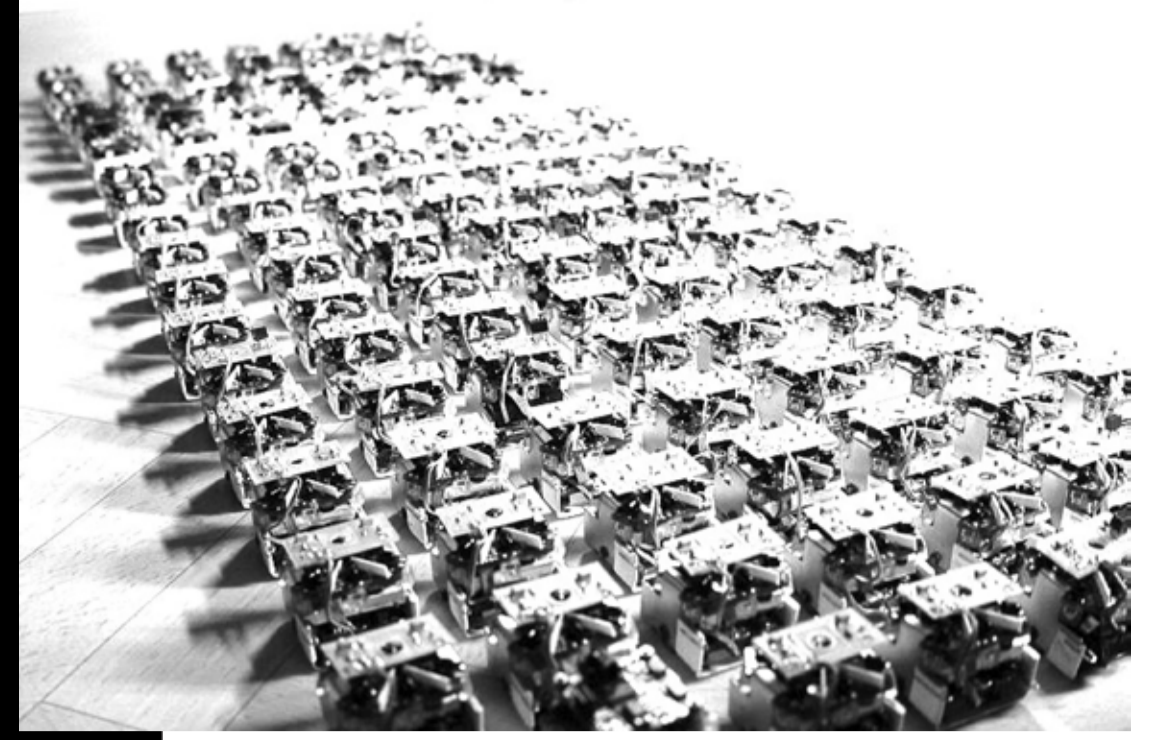


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제 55회 아이아크 프라이데이

디지털 크라프트맨십

동대문 디자인 플라자 & 공원 프로젝트 매니저로 한국에서 현재 활동 중인 에디 캔이 "디지털 크라프트맨십"이라는 제목으로 아이아크에서 워크샵을 갖습니다. MIT 미디어 랩을 수료하였으며 현재 자하 하디드 건축디자인에서 자하와 함께 다양한 프로젝트를 맡아 진행하고 있으며 베니스 비엔날레, ICA 같은 국제 전시등에 참여한 경험이 있습니다. 좋은 대담이 형성되도록 많은 분들의 참석을 바랍니다.

Eddie Can
Chiu Fai

Craft: the skilled practice of a practical occupation.

Technics: the method of performance in any art.

Technology: the body of tools and other implements produced for specific purposes.

Digital technology means the data processing, transfer of information, intelligent control and many other multi-dimensional technologies that on the basis of computer technology. It will not only make the building more automatic, more efficient and more intelligent, but also have an all-sided influence to the traditional architecture through the computer technology and digital techniques. In the area of architecture design, including the traditional thinking, method, craftsmanship and the constitution of architectural space and form, are also changing and developing in order to advancing with the times.

As a platform for combination of craft techniques, digital dexterity and design sensibility—the nucleus of contemporary architecture design, **Digital Craftsmanship** puts forward some considerations about design ideas as well as research/construction methods of architecture in digital age and the trend and possibility of the architecture development under the action of digitization technics.

Digital Craftsmanship

아이아크 사무실 1층 사무실
264-3 서초구 양재동
iArc Studio, 1F Meeting Room
264-3 Yangjae-dong Seocho-gu

문의 02-571-4894, info@iarc.net
www.iarcblog.net

iarc architects