



## Frequently Asked Questions

### Can I develop a MySpace Application?

Anyone over the age of 18 (or over 14 with their parents' permission) can develop applications for MySpace! Although the documentation here is currently very technical, we hope to add more tutorials and walkthroughs in the future to make our platform accessible to members of all skill levels.

### What will I do with the application I'm building here?

Any application built now is for testing purposes only. A developer may add the application to a maximum of five MySpace profiles for testing. Once the Developer Platform is ready for prime time, you will be able to release your application to the MySpace community, and showcase it in the Application Gallery.

### Where's the Open Social Activity Feed?

The API set currently documented on this site is not intended to be complete. The Activity Feed API is just one example of additional API's that will be added in the near future.

### Who hosts my application?

Your application will need to be hosted on MySpace servers. This may change in the future.

### When can I release my application?

We cannot give an exact release date, as the release of this platform depends largely on the results of this initial beta test. We hope to release the platform in the earlier part of 2008.

### Can I use advertising?

You are welcome to add advertising to any page that is primarily controlled by you: your application and developer profile pages, and your application canvas page. You may not place an advertisement on a member's profile.

### Where can I learn more about Open Social?

Check out the [Open Social site](#) for more information.

## **Why am I asked to provide a unique email address for each application I create?**

Every application is given a MySpace profile, which requires an email address for creation. All application profiles will remain private during this beta phase.

You can also find answers and ask questions in our [Forums](#).