



The **MRI - Mixed Reality Interface** makes presentation and communication of information a comprehensible and tangible experience.



The MRI is a freely configurable input device for intuitive navigation in computer applications.

## Applications

Product presentation

Multimedia

E- learning

Lighting simulation

Connected working

Archaeology

Architecture

Games and infotainment

Landscape design

Acoustic simulation



Further applications and information can be found at [www.kommerz.at](http://www.kommerz.at)

KOMME®Z

DI Kienzl KEG  
Karlauerstraße 9  
A-8020 Graz  
+43 (0) 316 774727  
[inbox@kommerz.at](mailto:inbox@kommerz.at)  
[www.kommerz.at](http://www.kommerz.at)



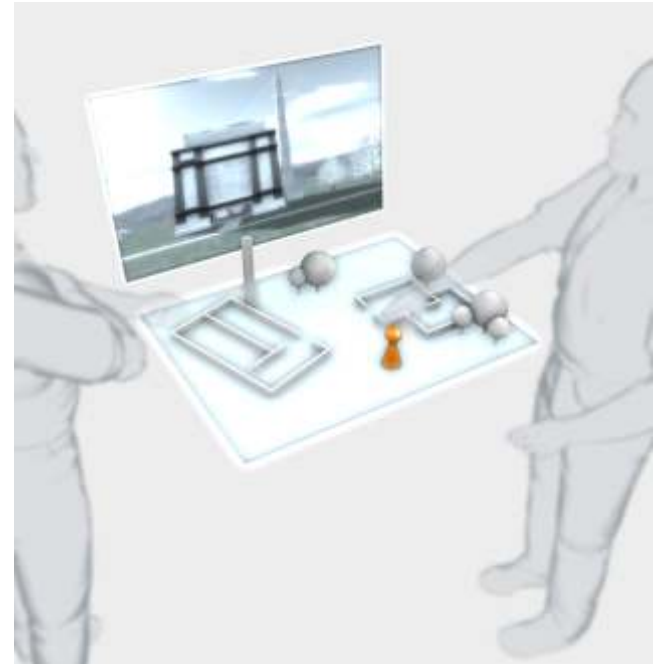
## Mode of operation

Digital contents are linked to physical objects.

The user moves an agent through a model. By positioning and rotating the agent, the user determines the view within the computer application.

The design of the agent is open; bound to no technology and can be for example a toy.

Different functions can be assigned to the agent. Therefore it is possible to work with several agents in a scene simultaneously.



## Designs

The MRI is available in three different designs.

Standard:

Mobile:

Individual:



## Solutions "based on MRI Technology"

The MRI can be easily technically and formatively integrated into existing systems.

## Standardized Interface

The MRI communicates with your application (3D engine, simulation, flash and so forth) via A TCP/IP connection.