#### Logic and Computer Design Fundamentals

# Chapter 2 – Combinational Logic Circuits

Part 1 – Gate Circuits and Boolean Equations

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# **Overview**

- Part 1 Gate Circuits and Boolean Equations
  - Binary Logic and Gates
  - Boolean Algebra
  - Standard Forms
- Part 2 Circuit Optimization
  - Two-Level Optimization
  - Map Manipulation
  - Practical Optimization (Espresso)
  - Multi-Level Circuit Optimization
- Part 3 Additional Gates and Circuits
  - Other Gate Types
  - Exclusive-OR Operator and Gates
  - High-Impedance Outputs

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## **Binary Logic and Gates**

- Binary variables take on one of two values.
- <u>Logical operators</u> operate on binary values and binary variables.
- Basic logical operators are the <u>logic functions</u> AND, OR and NOT.
- Logic gates implement logic functions.
- <u>Boolean Algebra</u>: a useful mathematical system for specifying and transforming logic functions.
- We study Boolean algebra as a foundation for designing and analyzing digital systems!

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#### **Binary Variables**

- Recall that the two binary values have different names:
  - True/False
  - On/Off
  - Yes/No
  - 1/0
- We use 1 and 0 to denote the two values.
- Variable identifier examples:
  - A, B, y, z, or X<sub>1</sub> for now
  - RESET, START\_IT, or ADD1 later

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# **Logical Operations**

- The three basic logical operations are:
  - AND
  - **OR**
  - NOT
- AND is denoted by a dot (·).
- OR is denoted by a plus (+).
- NOT is denoted by an overbar (<sup>-</sup>), a single quote mark (') after, or (~) before the variable.

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#### **Notation Examples**

- Examples:
  - Y = A · B is read "Y is equal to A AND B."
  - z = x + y is read "z is equal to x OR y."
  - $X = \overline{A}$  is read "X is equal to NOT A."

#### • Note: The statement:

1 + 1 = 2 (read "one <u>plus</u> one equals two")

#### is not the same as

1 + 1 = 1 (read "1 <u>or</u> 1 equals 1").

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# **Operator Definitions**

• Operations are defined on the values "0" and "1" for each operator:

AND	OR	NOT
$0 \cdot 0 = 0$	0 + 0 = 0	$\overline{0} = 1$
$0 \cdot 1 = 0$	0 + 1 = 1	$\overline{1} = 0$
$1 \cdot 0 = 0$	1 + 0 = 1	
$1 \cdot 1 = 1$	1 + 1 = 1	

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# **Truth Tables**

- Truth table a tabular listing of the values of a function for all possible combinations of values on its arguments
- Example: Truth tables for the basic logic operations:

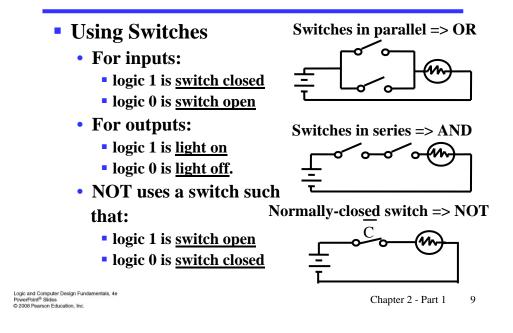
	AND			
X	Y	$\mathbf{Z} = \mathbf{X} \cdot \mathbf{Y}$		
0	0	0		
0	1	0		
1	0	0		
1	1	1		

aı	thes for the basic				
	OR				
	X	Y	$\mathbf{Z} = \mathbf{X} + \mathbf{Y}$		
	0	0	0		
	0	1	1		
	1	0	1		
	1	1	1		

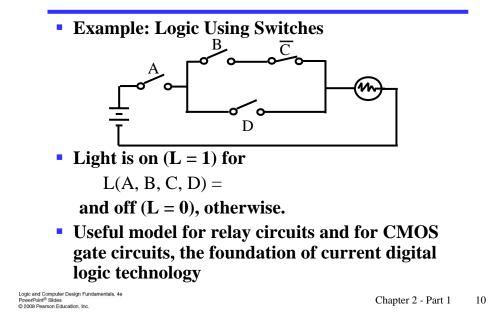
NOT			
X	$Z = \overline{X}$		
0	1		
1	0		

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# **Logic Function Implementation**



Logic Function Implementation (Continued)



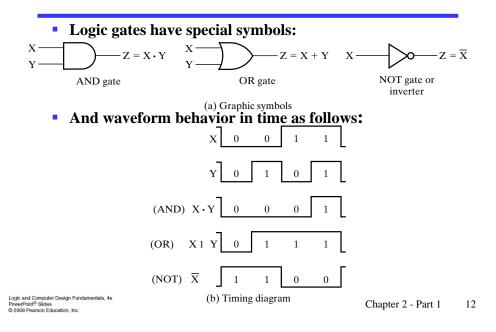
# **Logic Gates**

- In the earliest computers, switches were opened and closed by magnetic fields produced by energizing coils in *relays*. The switches in turn opened and closed the current paths.
- Later, vacuum tubes that open and close current paths electronically replaced relays.
- Today, *transistors* are used as electronic switches that open and close current paths.
- Optional: Chapter 6 Part 1: The Design Space

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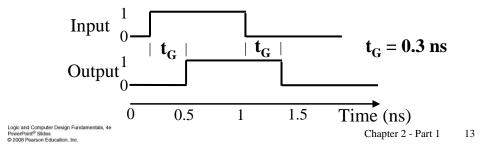
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#### **Logic Gate Symbols and Behavior**

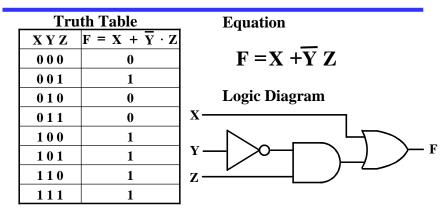


# **Gate Delay**

- In actual physical gates, if one or more input changes causes the output to change, the output change does not occur instantaneously.
- The delay between an input change(s) and the resulting output change is the *gate delay* denoted by t<sub>G</sub>:



#### **Logic Diagrams and Expressions**



- Boolean equations, truth tables and logic diagrams describe the same function!
- Truth tables are unique; expressions and logic diagrams are not. This gives flexibility in implementing functions.

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# **Boolean Algebra**

12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative         14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive		0	ry ope	d on a set of at least two ele erators (denoted $+, \cdot$ and $$ entities:	_
5. $X + X = X$ 6. $X \cdot X = X$ 7. $X + \overline{X} = 1$ 8. $X \cdot \overline{X} = 0$ 9. $\overline{\overline{X}} = X$ 11. $XY = YX$ Commutative12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive	1.	X + 0 = X	2.	$X \cdot 1 = X$	
7. $X + \overline{X} = 1$ 8. $X \cdot \overline{X} = 0$ 9. $\overline{\overline{X}} = X$ 8. $X \cdot \overline{X} = 0$ 10. $X + Y = Y + X$ 11. $XY = YX$ Commutative12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive	3.	X + 1 = 1	4.	$X \cdot 0 = 0$	
9. $\overline{\overline{X}} = X$ 11. $XY = YX$ Commutative10. $X + Y = Y + X$ 11. $XY = YX$ Commutative12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive	5.	X + X = X	6.	$X \cdot X = X$	
10. $X + Y = Y + X$ 11. $XY = YX$ Commutative         12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative         14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive	7.	$X + \overline{X} = 1$	8.	$X \cdot \overline{X} = 0$	
13. $X + Y = T + X$ 13. $XY = TX$ Community12. $(X + Y) + Z = X + (Y + Z)$ 13. $(XY)Z = X(YZ)$ Associative14. $X(Y + Z) = XY + XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributive	9.	$\overline{\overline{X}} = X$			
14. $X(Y+Z) = XY+XZ$ 15. $X + YZ = (X + Y)(X + Z)$ Distributiv	10.	X + Y = Y + X	11.	XY = YX	Commutative
	12.	(X+Y)+Z=X+(Y+Z)	13.	(XY)Z = X(YZ)	Associative
16. $\overline{X + Y} = \overline{X} \cdot \overline{Y}$ 17. $\overline{X \cdot Y} = \overline{X} + \overline{Y}$ DeMorgan	14.	X(Y+Z) = XY + XZ	15.	X + YZ = (X + Y)(X + Z)	Distributive
	16.	$\overline{X+Y} = \overline{X} \cdot \overline{Y}$	17.	$\overline{X \cdot Y} = \overline{X} + \overline{Y}$	DeMorgan

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#### Some Properties of Identities & the Algebra

- If the meaning is unambiguous, we leave out the symbol "."
- The identities above are organized into pairs. These pairs have names as follows:

1-4 Existence of 0 and 1	5-6 Idempotence				
7-8 Existence of complement	9 Involution				
10-11 Commutative Laws	12-13 Associative Laws				
14-15 Distributive Laws	16-17 DeMorgan's Laws				
The <u>dual</u> of an algebraic expression is obtained by					

- interchanging + and  $\cdot$  and interchanging 0's and 1's.
- The identities appear in <u>dual</u> pairs. When there is only one identity on a line the identity is <u>self-dual</u>, i. e., the dual expression = the original expression.

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# **Some Properties of Identities & the Algebra** (Continued)

- Unless it happens to be self-dual, the dual of an expression does not equal the expression itself.
- Example:  $\mathbf{F} = (\mathbf{A} + \overline{\mathbf{C}}) \cdot \mathbf{B} + \mathbf{0}$ dual  $\mathbf{F} = (\mathbf{A} \cdot \overline{\mathbf{C}} + \mathbf{B}) \cdot \mathbf{1} = \mathbf{A} \cdot \overline{\mathbf{C}} + \mathbf{B}$
- Example:  $G = X \cdot Y + (\overline{W + Z})$ dual G =
- Example: H = A · B + A · C + B · C dual H =
- Are any of these functions self-dual?

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# **Some Properties of Identities & the Algebra** (Continued)

- There can be more that 2 elements in B, i. e., elements other than 1 and 0. What are some common useful Boolean algebras with more than 2 elements?
  - 1. Algebra of Sets
  - 2. Algebra of n-bit binary vectors
- If B contains only 1 and 0, then B is called the <u>switching algebra</u> which is the algebra we use most often.

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#### **Boolean Operator Precedence**

- The order of evaluation in a Boolean expression is:
  - 1. Parentheses
  - 2. NOT
  - 3. AND
  - 4. OR
- Consequence: Parentheses appear around OR expressions
- Example:  $F = A(B + C)(C + \overline{D})$

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#### **Example 1: Boolean Algebraic Proof**

• $\mathbf{A} + \mathbf{A} \cdot \mathbf{B} = \mathbf{A}$	(Absorption Theorem)
<b>Proof Steps</b>	Justification (identity or theorem)
$A + A \cdot B$	
$= \mathbf{A} \cdot 1 + \mathbf{A} \cdot \mathbf{B}$	$\mathbf{X} = \mathbf{X} \cdot 1$
$= \mathbf{A} \boldsymbol{\cdot} (1 + \mathbf{B})$	$\mathbf{X} \cdot \mathbf{Y} + \mathbf{X} \cdot \mathbf{Z} = \mathbf{X} \cdot (\mathbf{Y} + \mathbf{Z})$ (Distributive Law)
$= \mathbf{A} \cdot 1$	1 + X = 1
$= \mathbf{A}$	$\mathbf{X} \cdot 1 = \mathbf{X}$

- Our primary reason for doing proofs is to learn:
  - Careful and efficient use of the identities and theorems of Boolean algebra, and
  - How to choose the appropriate identity or theorem to apply to make forward progress, irrespective of the application.

#### **Example 2: Boolean Algebraic Proofs**

•  $AB + \overline{A}C + BC = AB + \overline{A}C$  (Consensus Theorem) Proof Steps Justification (identity or theorem)  $AB + \overline{A}C + BC$   $= AB + \overline{A}C + 1 \cdot BC$ ?  $= AB + \overline{A}C + (A + \overline{A}) \cdot BC$ ? =

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#### **Example 3: Boolean Algebraic Proofs**

•  $(\overline{X+Y})Z + X\overline{Y} = \overline{Y}(X+Z)$ Proof Steps Justification (identity or theorem)  $(\overline{X+Y})Z + X\overline{Y}$ =

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#### **Useful Theorems**

- $\mathbf{x} \cdot \mathbf{y} + \overline{\mathbf{x}} \cdot \mathbf{y} = \mathbf{y} \quad (\mathbf{x} + \mathbf{y})(\overline{\mathbf{x}} + \mathbf{y}) = \mathbf{y}$  Minimization
- $x + x \cdot y = x$   $x \cdot (x + y) = x$  Absorption
- $x + \overline{x} \cdot y = x + y$   $x \cdot (\overline{x} + y) = x \cdot y$  Simplification
- $\mathbf{x} \cdot \mathbf{y} + \overline{\mathbf{x}} \cdot \mathbf{z} + \mathbf{y} \cdot \mathbf{z} = \mathbf{x} \cdot \mathbf{y} + \overline{\mathbf{x}} \cdot \mathbf{z}$  Consensus  $(\mathbf{x} + \mathbf{y}) \cdot (\overline{\mathbf{x}} + \mathbf{z}) \cdot (\mathbf{y} + \mathbf{z}) = (\mathbf{x} + \mathbf{y}) \cdot (\overline{\mathbf{x}} + \mathbf{z})$
- $\overline{\mathbf{x} + \mathbf{y}} = \overline{\mathbf{x}} \cdot \overline{\mathbf{y}}$   $\overline{\mathbf{x} \cdot \mathbf{y}} = \overline{\mathbf{x}} + \overline{\mathbf{y}}$  DeMorgan's Laws

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## **Proof of Simplification**

$$\mathbf{x} \cdot \mathbf{y} + \overline{\mathbf{x}} \cdot \mathbf{y} = \mathbf{y} (\mathbf{x} + \mathbf{y})(\overline{\mathbf{x}} + \mathbf{y}) = \mathbf{y}$$

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# **Proof of DeMorgan's Laws**

# $\overline{\mathbf{x} + \mathbf{y}} = \overline{\mathbf{x}} \cdot \overline{\mathbf{y}} \qquad \overline{\mathbf{x}} \cdot \overline{\mathbf{y}} = \overline{\mathbf{x}} + \overline{\mathbf{y}}$

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# **Boolean Function Evaluation**

$F1 = xy\overline{z}$
$F2 = x + \overline{y}z$
$\mathbf{F3} = \mathbf{\overline{x}}\mathbf{\overline{y}}\mathbf{\overline{z}} + \mathbf{\overline{x}}\mathbf{y}\mathbf{z} + \mathbf{x}\mathbf{\overline{y}}$
$F4 = x\overline{y} + \overline{x}z$

X	y	Z	<b>F1</b>	F2	<b>F3</b>	<b>F4</b>
0	0	0	0	0		
0	0	1	0	1		
0	1	0	0	0		
0	1	1	0	0		
1	0	0	0	1		
1	0	1	0	1		
1	1	0	1	1		
1	1	1	0	1		

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# **Expression Simplification**

An application of Boolean algebra

Simplify to contain the smallest number of <u>literals</u> (complemented and uncomplemented variables): A B + A CD + A BD + A CD + A BCD
A B + A BCD + A CD + A CD + A BD
A B + A BCD + A CD + A CD + A BD
A B + A B(CD) + A C(D + D) + A BD
A B + A C + A BD = B(A + AD) + AC
B (A + D) + A C 5 literals

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# **Complementing Functions**

- Use DeMorgan's Theorem to complement a function:
  - 1. Interchange AND and OR operators

2. Complement each constant value and literal

• Example: Complement  $\mathbf{F} = \overline{\mathbf{x}}\mathbf{y}\overline{\mathbf{z}} + \mathbf{x}\overline{\mathbf{y}}\overline{\mathbf{z}}$ 

 $\overline{\mathbf{F}} = (\mathbf{x} + \overline{\mathbf{y}} + \mathbf{z})(\overline{\mathbf{x}} + \mathbf{y} + \mathbf{z})$ 

Example: Complement G = (a + bc)d + e
 G =

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# **Overview – Canonical Forms**

- What are Canonical Forms?
- Minterms and Maxterms
- Index Representation of Minterms and Maxterms
- Sum-of-Minterm (SOM) Representations
- Product-of-Maxterm (POM) Representations
- Representation of Complements of Functions
- Conversions between Representations

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# **Canonical Forms**

- It is useful to specify Boolean functions in a form that:
  - Allows comparison for equality.
  - Has a correspondence to the truth tables
- Canonical Forms in common usage:
  - Sum of Minterms (SOM)
  - Product of Maxterms (POM)

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# **Minterms**

- <u>Minterms</u> are AND terms with every variable present in either true or complemented form.
- Given that each binary variable may appear normal (e.g., x) or complemented (e.g., x), there are 2<sup>n</sup> minterms for n variables.
- Example: Two variables (X and Y)produce 2 x 2 = 4 combinations:
  - **XY**(both normal)
  - $\mathbf{X}\overline{\mathbf{Y}}(\mathbf{X} \text{ normal, } \mathbf{Y} \text{ complemented})$
  - $\overline{\mathbf{X}}\mathbf{Y}$  (X complemented, Y normal)
  - $\overline{\mathbf{X}}\overline{\mathbf{Y}}$  (both complemented)
- Thus there are <u>four minterms</u> of two variables.

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## Maxterms

- <u>Maxterms</u> are OR terms with every variable in true or complemented form.
- Given that each binary variable may appear normal (e.g., x) or complemented (e.g., x), there are 2<sup>n</sup> maxterms for n variables.
- Example: Two variables (X and Y) produce 2 x 2 = 4 combinations:
  - X + Y (both normal)
  - $\mathbf{X} + \overline{\mathbf{Y}}$  (x normal, y complemented)
  - $\overline{\mathbf{X}} + \mathbf{Y}$  (x complemented, y normal)
  - $\overline{\mathbf{X}} + \overline{\mathbf{Y}}$  (both complemented)

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## **Maxterms and Minterms**

# Examples: Two variable minterms and maxterms.

Index	Minterm	Maxterm
0	$\overline{\mathbf{x}}\overline{\mathbf{y}}$	<b>x</b> + <b>y</b>
1	x y	$\mathbf{x} + \overline{\mathbf{y}}$
2	x y	$\overline{\mathbf{x}} + \mathbf{y}$
3	ху	$\overline{\mathbf{x}} + \overline{\mathbf{y}}$

 The index above is important for describing which variables in the terms are true and which are complemented.

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# **Standard Order**

- Minterms and maxterms are designated with a subscript
- The subscript is a number, corresponding to a binary pattern
- The bits in the pattern represent the complemented or normal state of each variable listed in a standard order.
- All variables will be present in a minterm or maxterm and will be listed in the <u>same order</u> (usually alphabetically)
- Example: For variables a, b, c:
  - Maxterms:  $(a + b + \overline{c})$ , (a + b + c)
  - Terms: (b + a + c), a c b, and (c + b + a) are NOT in standard order.
  - Minterms: a b c, a b c, a b c
  - Terms: (a + c), b̄ c, and (ā + b) do not contain all variables

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## **Purpose of the Index**

- The <u>index</u> for the minterm or maxterm, expressed as a binary number, is used to determine whether the variable is shown in the true form or complemented form.
- For Minterms:
  - "1" means the variable is "Not Complemented" and
  - "0" means the variable is "Complemented".
- For Maxterms:
  - "0" means the variable is "Not Complemented" and
  - "1" means the variable is "Complemented".

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#### **Index Example in Three Variables**

- Example: (for three variables)
- Assume the variables are called X, Y, and Z.
- The standard order is X, then Y, then Z.
- The <u>Index 0</u> (base 10) = 000 (base 2) for three variables). All three variables are complemented for <u>minterm 0</u> (X,Y,Z) and no variables are complemented for <u>Maxterm 0</u> (X,Y,Z).
  - Minterm 0, called  $m_0$  is  $\overline{X}\overline{Y}\overline{Z}$ .
  - Maxterm 0, called M<sub>0</sub> is (X + Y + Z).
  - Minterm 6 ?
  - Maxterm 6 ?

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#### **Index Examples – Four Variables**

Index	Binary	Minterm	Maxterm
i	Pattern	$\mathbf{m}_{\mathbf{i}}$	$\mathbf{M}_{\mathbf{i}}$
0	0000	abcd	a+b+c+d
1	0001	abcd	?
3	0011	?	$a+b+\bar{c}+\bar{d}$
5	0101	abcd	$a + \overline{b} + c + \overline{d}$
7	0111	?	$a + \overline{b} + \overline{c} + \overline{d}$
10	1010	abcd	$\bar{a}+b+\bar{c}+d$
13	1101	abīd	?
15	1111	abcd	$\overline{a} + \overline{b} + \overline{c} + \overline{d}$

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#### **Minterm and Maxterm Relationship**

- Review: DeMorgan's Theorem  $\overline{\mathbf{x} \cdot \mathbf{y}} = \overline{\mathbf{x}} + \overline{\mathbf{y}}$  and  $\overline{\mathbf{x} + \mathbf{y}} = \overline{\mathbf{x}} \cdot \overline{\mathbf{y}}$
- Two-variable example:  $M_2 = \overline{x} + y$  and  $m_2 = x \cdot \overline{y}$

 $1 v_{1_2} - x + y$  and  $m_2 - x y$ 

- Thus  $\mathbf{M}_2$  is the complement of  $\mathbf{m}_2$  and vice-versa.
- Since DeMorgan's Theorem holds for *n* variables, the above holds for terms of *n* variables
- giving:

 $\mathbf{M}_{i} = \overline{\mathbf{m}}_{i \text{ and }} \mathbf{m}_{i} = \overline{\mathbf{M}}_{i}$ 

Thus M<sub>i</sub> is the complement of m<sub>i</sub>.

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#### **Function Tables for Both**

#### Minterms of

2 variables

ху	<b>m</b> <sub>0</sub>	<b>m</b> <sub>1</sub>	<b>m</b> <sub>2</sub>	<b>m</b> <sub>3</sub>
00	1	0	0	0
01	0	1	0	0
10	0	0	1	0
11	0	0	0	1

#### Maxterms of

2 variables

ху	$\mathbf{M}_{0}$	$M_1$	<b>M</b> <sub>2</sub>	<b>M</b> <sub>3</sub>
00	0	1	1	1
01	1	0	1	1
10	1	1	0	1
11	1	1	1	0

 Each column in the maxterm function table is the complement of the column in the minterm function table since M<sub>i</sub> is the complement of m<sub>i</sub>.

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# **Observations**

- In the function tables:
  - Each <u>min</u>term has one and only one 1 present in the  $2^n$  terms (a <u>minimum</u> of 1s). All other entries are 0.
  - Each <u>max</u>term has one and only one 0 present in the 2<sup>n</sup> terms All other entries are 1 (a <u>max</u>imum of 1s).
- We can implement any function by "ORing" the minterms corresponding to "1" entries in the function table. These are called the minterms of the function.
- We can implement any function by "ANDing" the maxterms corresponding to "0" entries in the function table. These are called the maxterms of the function.
- This gives us two <u>canonical forms</u>:
  - <u>Sum of Minterms (SOM)</u>
  - Product of Maxterms (POM)

for stating any Boolean function.

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# **Minterm Function Example**

Example	e: Find	$F_1 = 1$	$\mathbf{m}_1$	+ r	n₄	⊦ n	1 <sub>7</sub>		
• $F1 = \overline{x} \overline{y}$	$\overline{z} + x$	$\overline{\mathbf{y}} \overline{\mathbf{z}}$ +	⊦ x	у	Z				
	хуz	index	$\mathbf{m}_1$	+	$m_4$	+	$\mathbf{m}_7$	$= \mathbf{F}_1$	
	000	0	0	+	0	+	0	= 0	
	001	1	1	+	0	+	0	= 1	
	010	2	0	+	0	+	0	= 0	
	011	3	0	+	0	+	0	= 0	
	100	4	0	+	1	+	0	= 1	
	101	5	0	+	0	+	0	= 0	
	110	6	0	+	0	+	0	= 0	
	111	7	0	+	0	+	1	= 1	
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# **Minterm Function Example**

- $F(A, B, C, D, E) = m_2 + m_9 + m_{17} + m_{23}$
- F(A, B, C, D, E) =

# **Maxterm Function Example**

Example: Implement	ent 🛛	F1 in maxterms:						
$\mathbf{F}_1 = \mathbf{M}_0 \cdot \mathbf{M}_2$	•	$M_3 \cdot M_5 \cdot M_6$						
$\mathbf{F}_1 = (\mathbf{x} + \mathbf{y} + \mathbf{z}) \cdot (\mathbf{x} + \overline{\mathbf{y}} + \mathbf{z}) \cdot (\mathbf{x} + \overline{\mathbf{y}} + \overline{\mathbf{z}})$								
$\cdot(\overline{\mathbf{x}}+\mathbf{y}+\overline{\mathbf{z}})\cdot(\overline{\mathbf{x}}+\mathbf{z})\cdot(\overline{\mathbf{x}+\mathbf{z})\cdot($	<del>y</del> <del>+</del>	<b>z</b> )						
x y z	i	$\mathbf{M}_0 \cdot \mathbf{M}_2 \cdot \mathbf{M}_3 \cdot \mathbf{M}_5 \cdot \mathbf{M}_6 = \mathbf{F1}$						
000	0	$0 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 0$						
001	1	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$						
010	2	$1 \cdot 0 \cdot 1 \cdot 1 \cdot 1 = 0$						
011	3	$1 \cdot 1 \cdot 0 \cdot 1 \cdot 1 = 0$						
100	4	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$						
101	5	$1 \cdot 1 \cdot 1 \cdot 0 \cdot 1 = 0$						
110	6	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 0 = 0$						
111	7	$1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1$						
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**Maxterm Function Example** 

- $\mathbf{F}(\mathbf{A},\mathbf{B},\mathbf{C},\mathbf{D}) = \mathbf{M}_3 \cdot \mathbf{M}_8 \cdot \mathbf{M}_{11} \cdot \mathbf{M}_{14}$
- F(A, B, C, D) =

## **Canonical Sum of Minterms**

 Any Boolean function can be expressed as a <u>Sum of Minterms</u>.

- For the function table, the <u>minterms</u> used are the terms corresponding to the 1's
- For expressions, <u>expand</u> all terms first to explicitly list all minterms. Do this by "ANDing" any term missing a variable v with a term  $(v + \overline{v})$ .
- Example: Implement  $f = x + \overline{x} \overline{y}$  as a sum of minterms.

First expand terms:  $\mathbf{f} = \mathbf{x}(\mathbf{y} + \overline{\mathbf{y}}) + \overline{\mathbf{x}} \ \overline{\mathbf{y}}$ Then distribute terms:  $\mathbf{f} = \mathbf{x}\mathbf{y} + \mathbf{x}\overline{\mathbf{y}} + \overline{\mathbf{x}}\ \overline{\mathbf{y}}$ Express as sum of minterms:  $\mathbf{f} = \mathbf{m}_3 + \mathbf{m}_2 + \mathbf{m}_0$ 

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#### **Another SOM Example**

- Example:  $F = A + \overline{B}C$
- There are three variables, A, B, and C which we take to be the standard order.
- Expanding the terms with missing variables:
- Collect terms (removing all but one of duplicate terms):
- Express as SOM:

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#### **Shorthand SOM Form**

- From the previous example, we started with:
   F = A + B C
- We ended up with:
- $F = m_1 + m_4 + m_5 + m_6 + m_7$
- This can be denoted in the formal shorthand:
   F(A, B, C) = Σ<sub>m</sub>(1,4,5,6,7)
- Note that we explicitly show the standard variables in order and drop the "m" designators.

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#### **Canonical Product of Maxterms**

- Any Boolean Function can be expressed as a <u>Product of</u> <u>Maxterms (POM)</u>.
  - For the function table, the maxterms used are the terms corresponding to the 0's.
  - For an expression, expand all terms first to explicitly list all maxterms. Do this by first applying the second distributive law, "ORing" terms missing variable v with a term equal to V · V and then applying the distributive law again.
- Example: Convert to product of maxterms:

f(x, y, z) = x + x yApply the distributive law:  $x + \overline{x} \ \overline{y} = (x + \overline{x})(x + \overline{y}) = 1 \cdot (x + \overline{y}) = x + \overline{y}$ Add missing variable z:  $x + \overline{y} + z \cdot \overline{z} = (x + \overline{y} + z) (x + \overline{y} + \overline{z})$ Express as POM:  $f = M_2 \cdot M_3$ 

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# **Another POM Example**

• Convert to Product of Maxterms:  $f(A, B, C) = A \overline{C} + B C + \overline{A} \overline{B}$ • Use  $x + y z = (x+y) \cdot (x+z)$  with  $x = (A \overline{C} + B C), y = \overline{A}$ , and  $z = \overline{B}$  to get:  $f = (A \overline{C} + B C + \overline{A})(A \overline{C} + B C + \overline{B})$ • Then use  $x + \overline{x} y = x + y$  to get:  $f = (\overline{C} + B C + \overline{A})(A \overline{C} + C + \overline{B})$ and a second time to get:  $f = (\overline{C} + B + \overline{A})(A + C + \overline{B})$ • Rearrange to standard order,  $f = (\overline{A} + B + \overline{C})(A + \overline{B} + C)$  to give  $f = M_5 \cdot M_2$ 

#### **Function Complements**

- The complement of a function expressed as a sum of minterms is constructed by selecting the minterms missing in the sum-of-minterms canonical forms.
- Alternatively, the complement of a function expressed by a Sum of Minterms form is simply the Product of Maxterms with the same indices.
- Example: Given  $F(x, y, z) = \Sigma_m(1,3,5,7)$  $\overline{F}(x, y, z) = \Sigma_m(0,2,4,6)$  $\overline{F}(x, y, z) = \prod_{M}(1,3,5,7)$

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# **Conversion Between Forms**

- To convert between sum-of-minterms and productof-maxterms form (or vice-versa) we follow these steps:
  - Find the function complement by swapping terms in the list with terms not in the list.
  - Change from products to sums, or vice versa.
- Example: Given F as before:  $F(x, y, z) = \Sigma_m(1, 3, 5, 7)$
- Form the Complement:  $F(x, y, z) = \Sigma_m(0, 2, 4, 6)$
- Then use the other form with the same indices this forms the complement again, giving the other form of the original function:  $F(x, y, z) = \prod_M (0, 2, 4, 6)$

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## **Standard Forms**

- <u>Standard Sum-of-Products (SOP) form:</u> equations are written as an OR of AND terms
- <u>Standard Product-of-Sums (POS) form:</u> equations are written as an AND of OR terms
- Examples:
  - SOP:  $A B C + \overline{A} \overline{B} C + B$
  - POS:  $(A+B) \cdot (A+\overline{B}+\overline{C}) \cdot C$
- These "mixed" forms are <u>neither SOP nor POS</u>
   (A B + C) (A + C)

• ABC+AC(A+B)

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# **Standard Sum-of-Products (SOP)**

- A sum of minterms form for *n* variables can be written down directly from a truth table.
  - Implementation of this form is a two-level network of gates such that:
  - The first level consists of *n*-input AND gates, and
  - The second level is a single OR gate (with fewer than 2<sup>n</sup> inputs).
- This form often can be simplified so that the corresponding circuit is simpler.

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## **Standard Sum-of-Products (SOP)**

- A Simplification Example:
- $F(A, B, C) = \Sigma m(1, 4, 5, 6, 7)$
- Writing the minterm expression:  $F = \overline{A} \overline{B} C + A \overline{B} \overline{C} + A \overline{B} C + AB\overline{C} + AB\overline{C}$
- Simplifying:

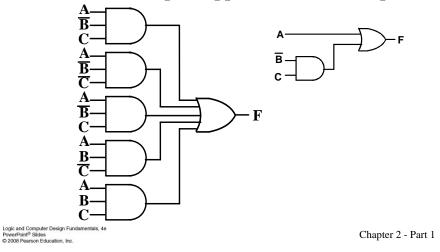
 $\mathbf{F} =$ 

#### Simplified F contains 3 literals compared to 15 in minterm F

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# **AND/OR Two-level Implementation** of SOP Expression

The two implementations for F are shown below – it is quite apparent which is simpler!



# **SOP and POS Observations**

- The previous examples show that:
  - Canonical Forms (Sum-of-minterms, Product-of-Maxterms), or other standard forms (SOP, POS) differ in complexity
  - Boolean algebra can be used to manipulate equations into simpler forms.
  - Simpler equations lead to simpler two-level implementations
- Questions:
  - How can we attain a "simplest" expression?
  - Is there only one minimum cost circuit?
  - The next part will deal with these issues.

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