

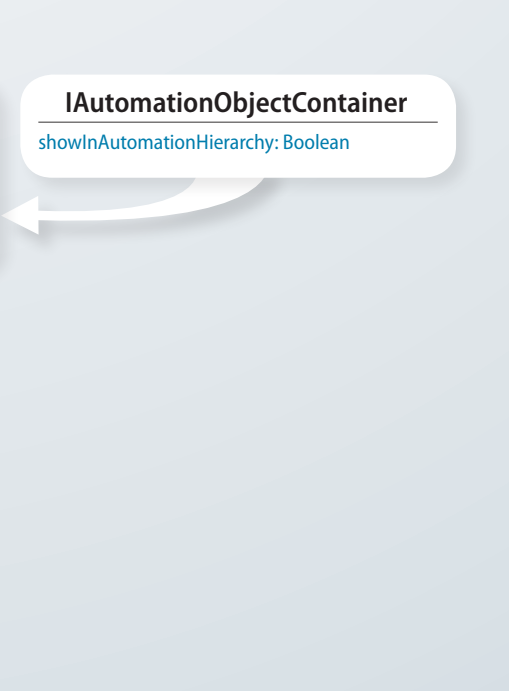


Welcome to Flex 2 from Adobe Systems. This diagram shows all classes, methods, and properties available within Flex 2. Better by Adobe.

# Flex Framework Diagram



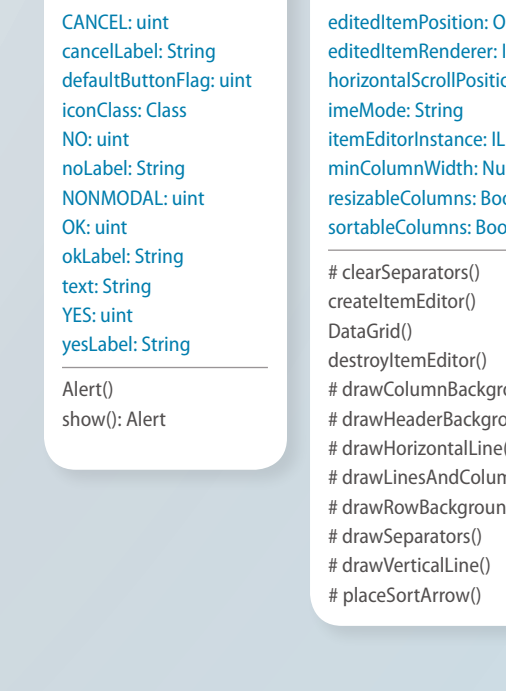
## mx.binding.utils



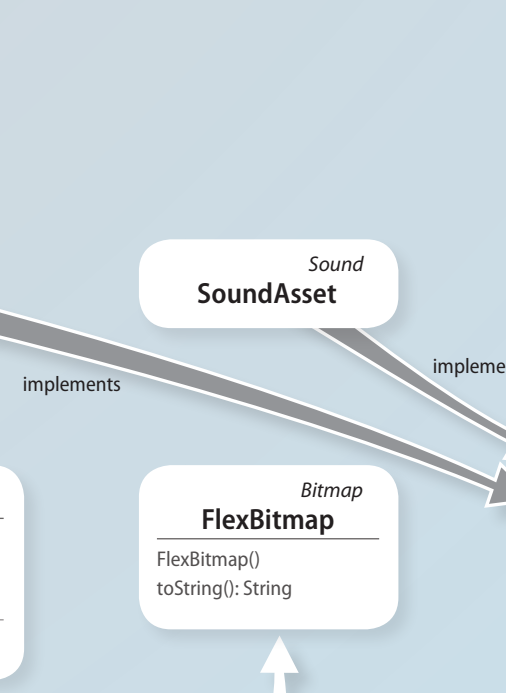
## mx.controls



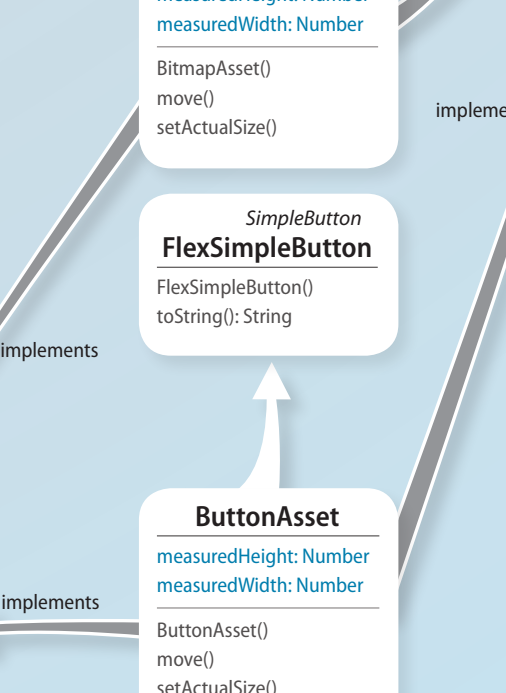
## mx.controls.scrollClasses



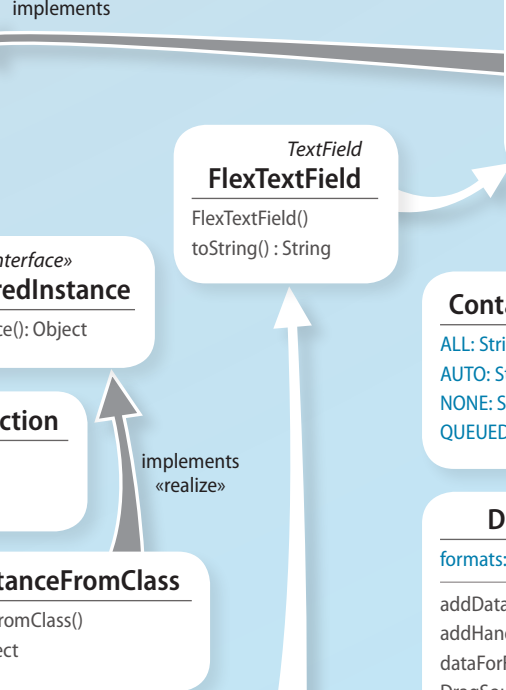
## mx.controls.sliderClasses



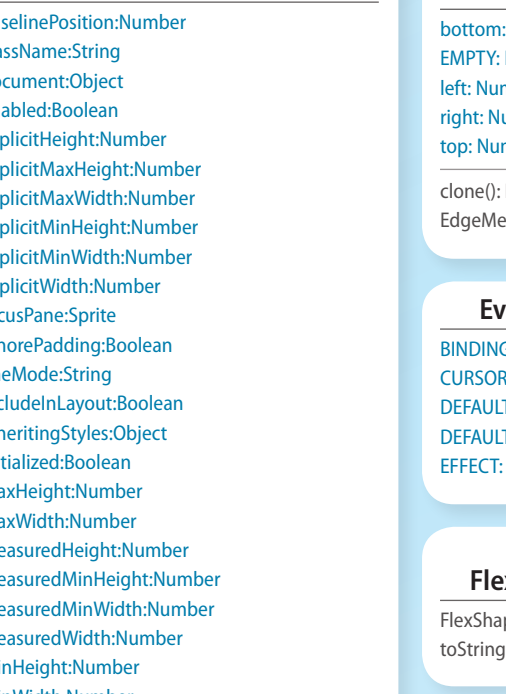
## mx.controls.textClasses



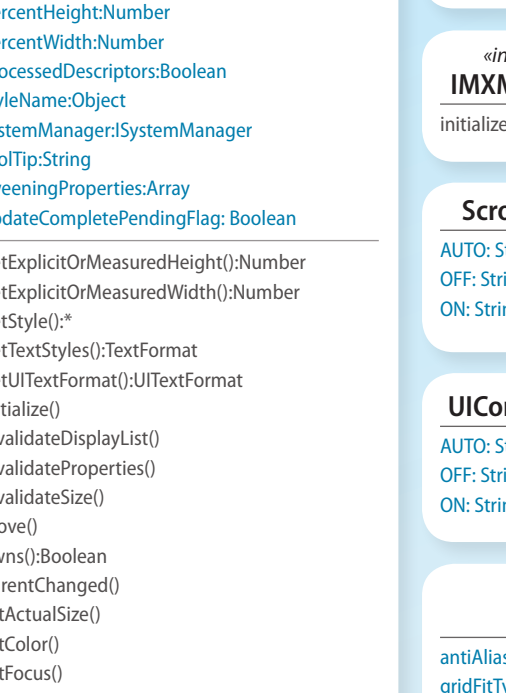
## mx.controls.videoClasses



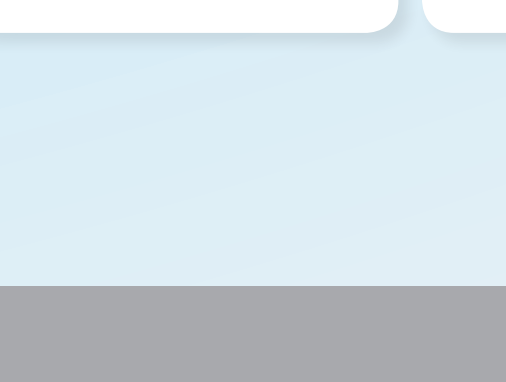
## mx.controls.listClasses



## mx.controls.dataGridClasses



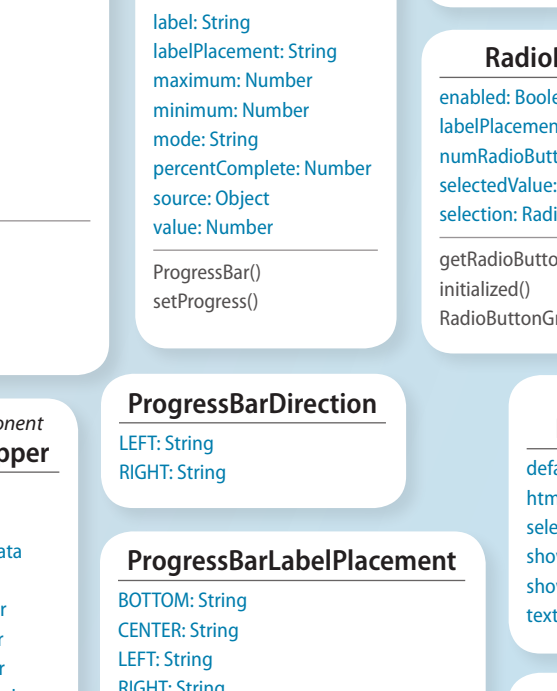
## mx.controls.menuClasses



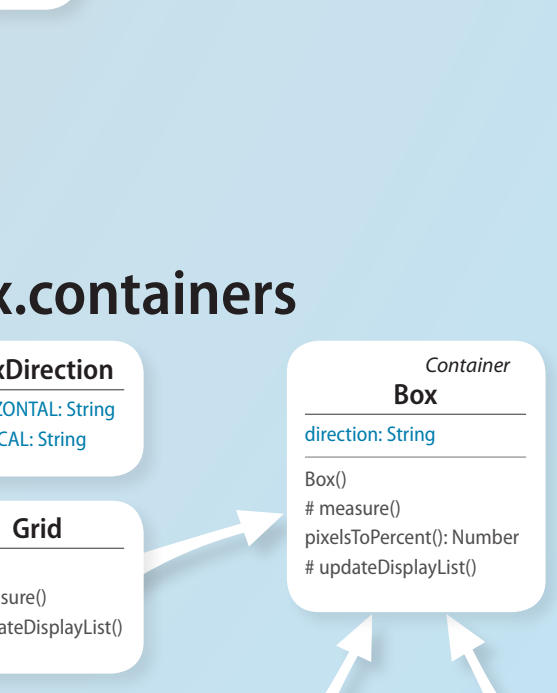
## mx.controls.treeClasses



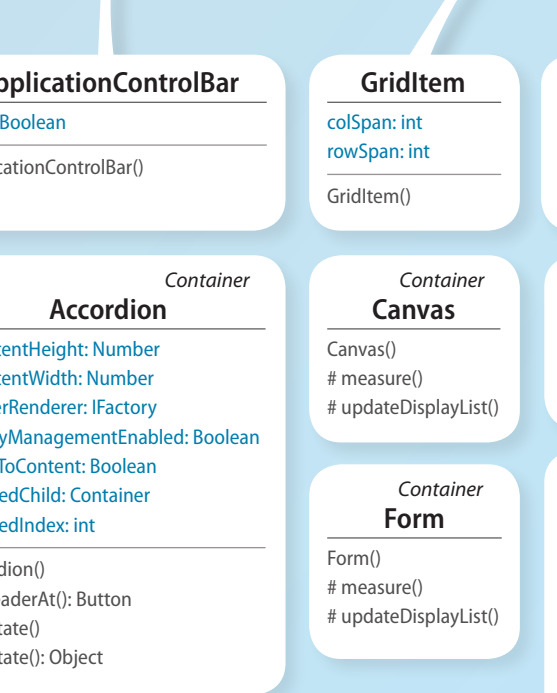
## mx.containers



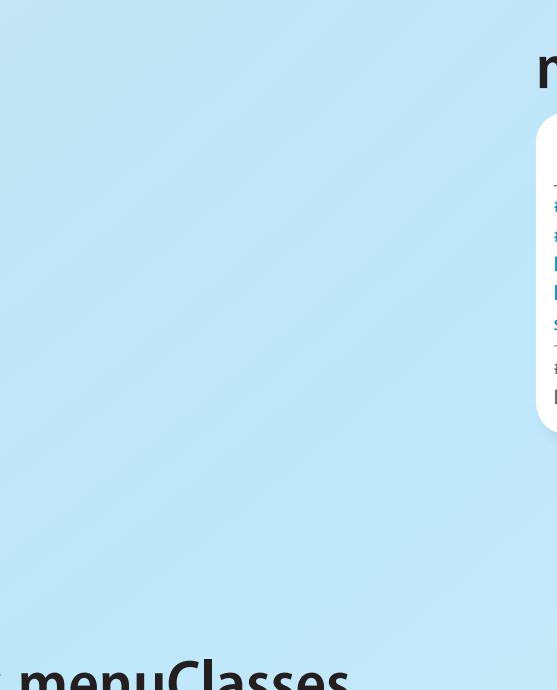
## mx.resources



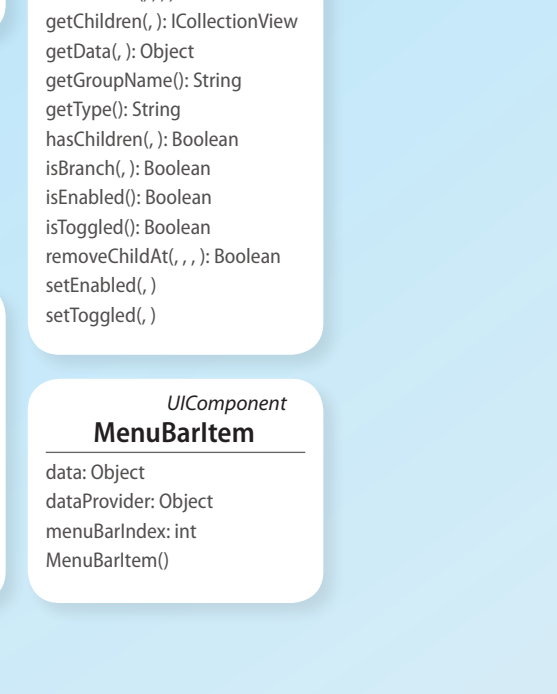
## mx.preloaders



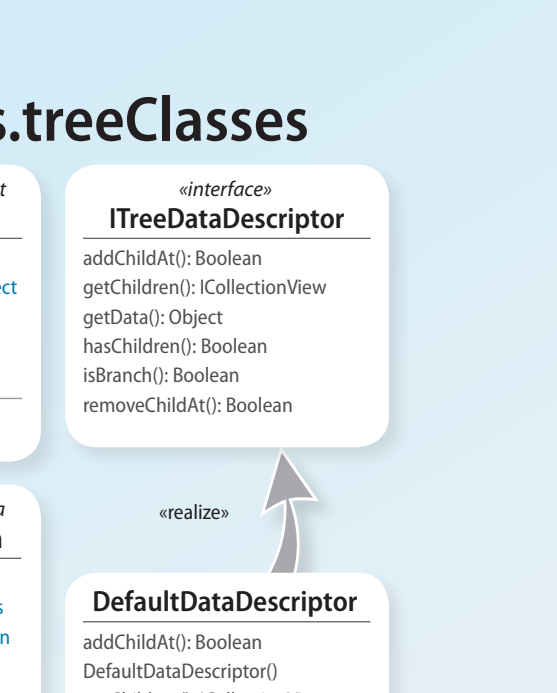
## mx.validators



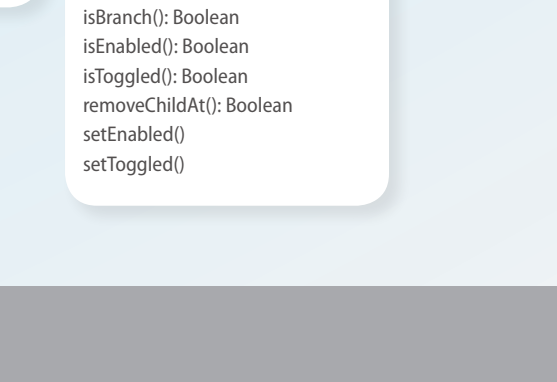
## mx.graphics



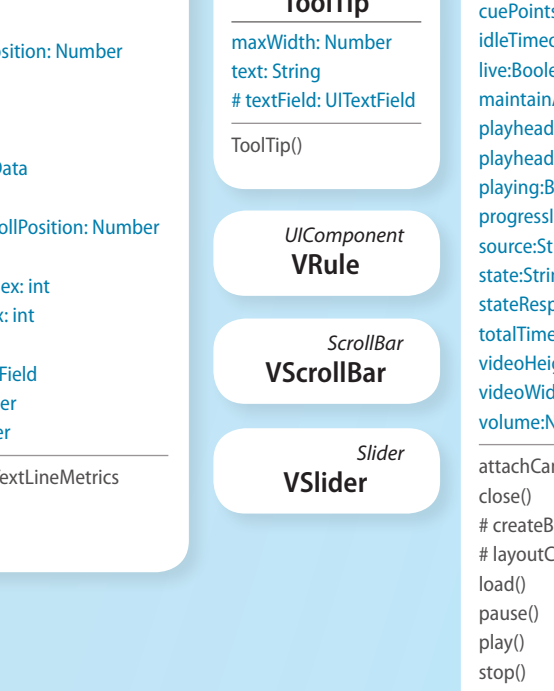
## mx.automation



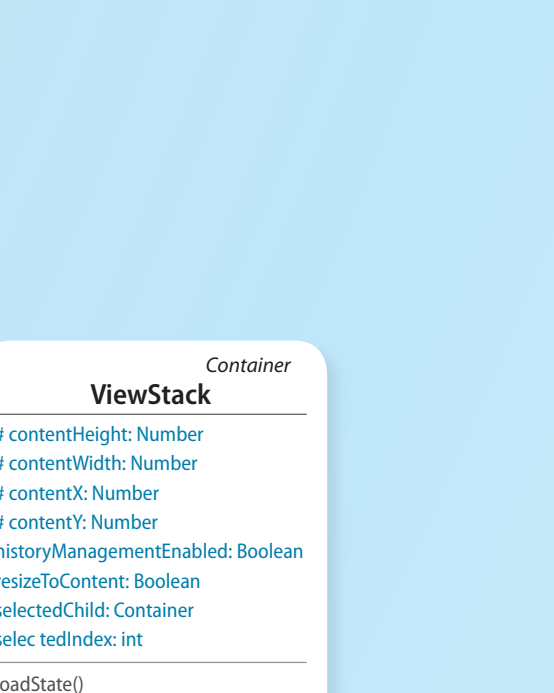
## mx.core



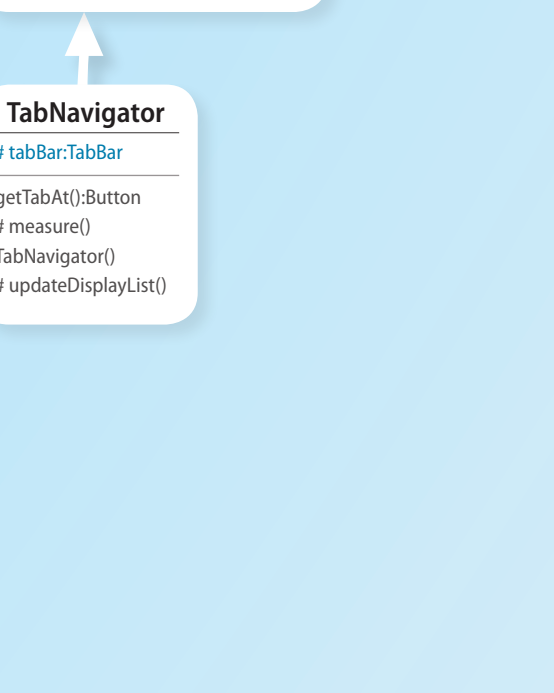
## mx.util



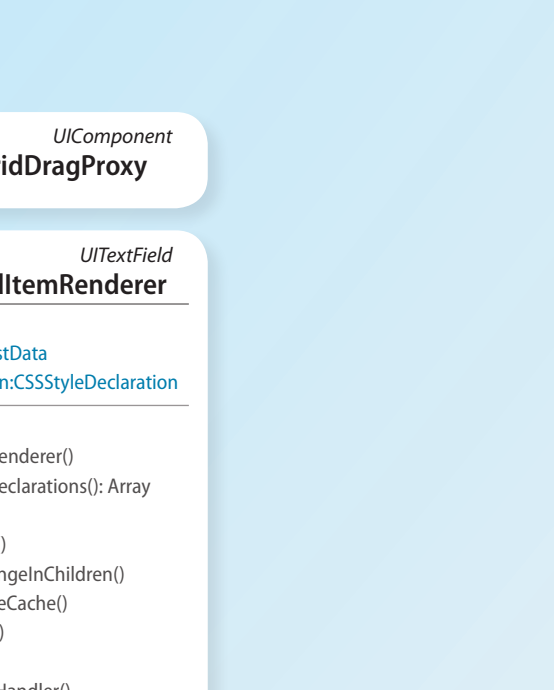
## mx.rpc



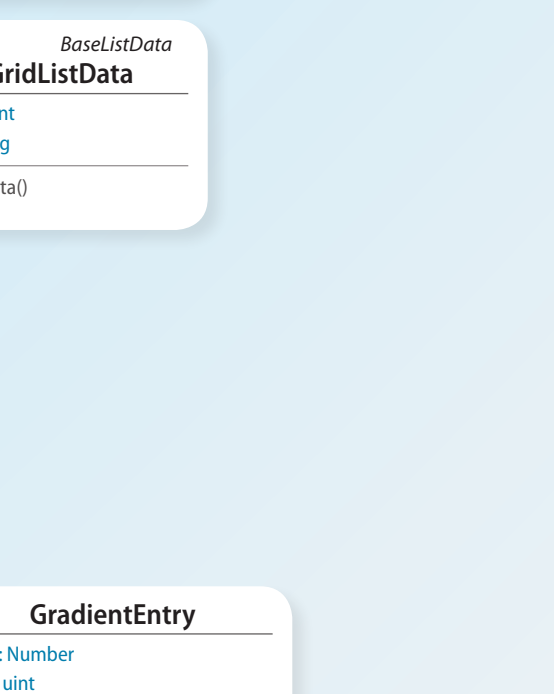
## mx.binding



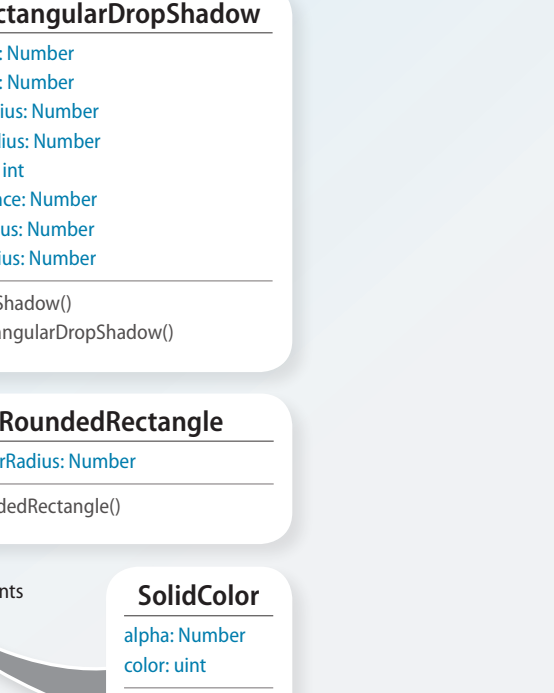
## mx.controls



## mx.containers



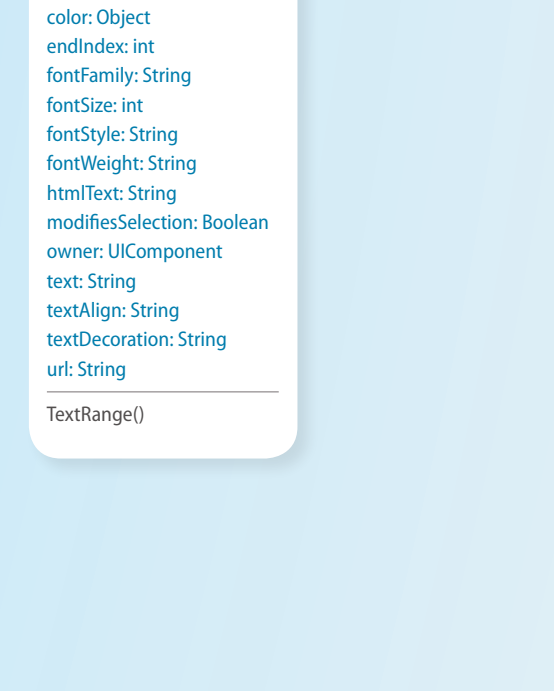
## mx.validators



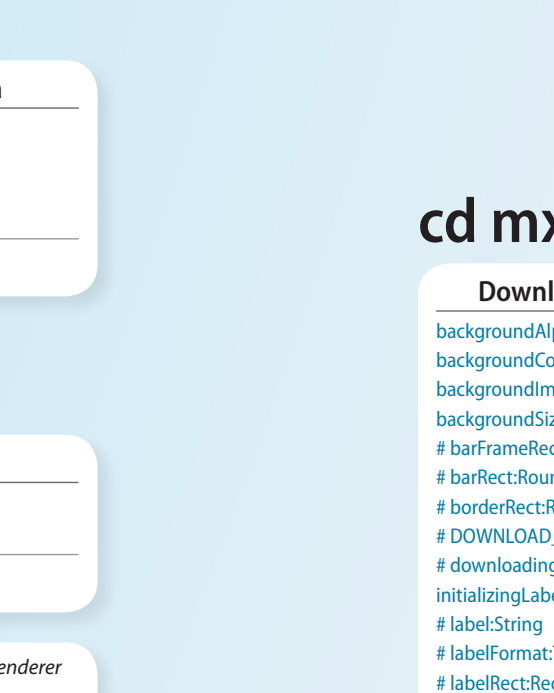
## mx.graphics



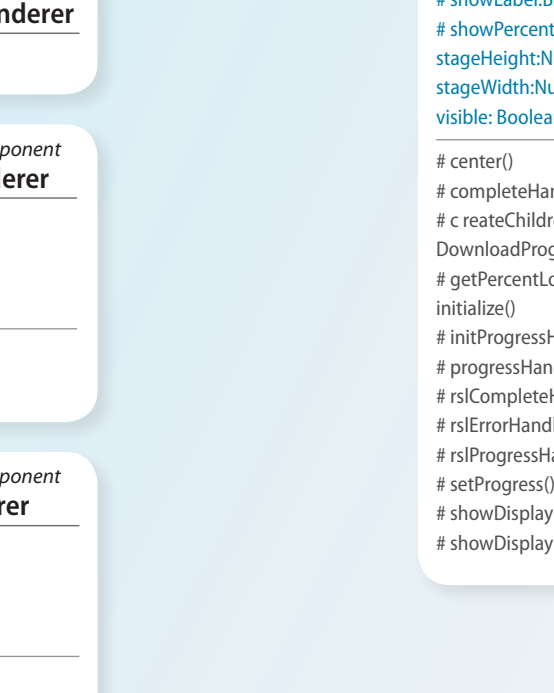
## mx.binding



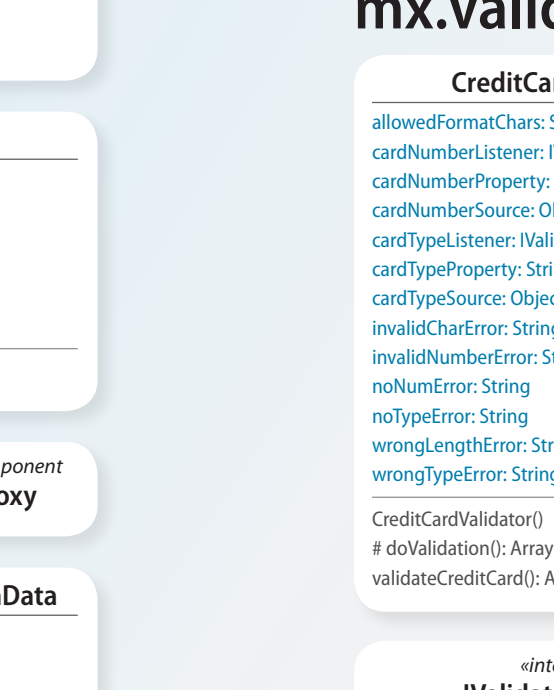
## mx.automation



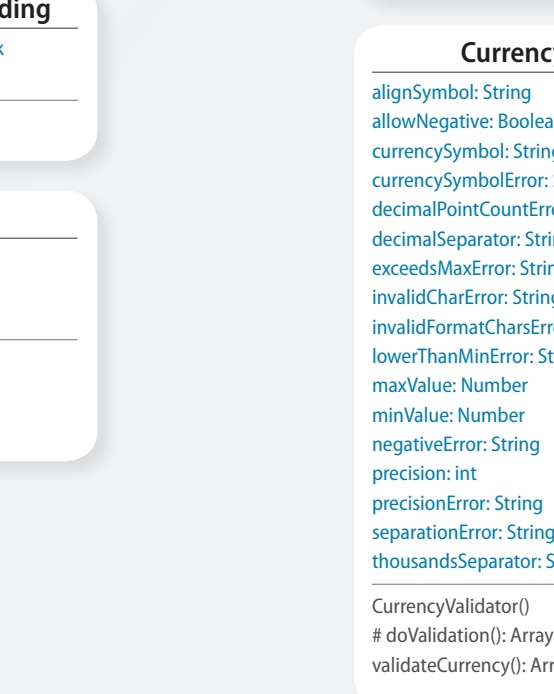
## mx.core



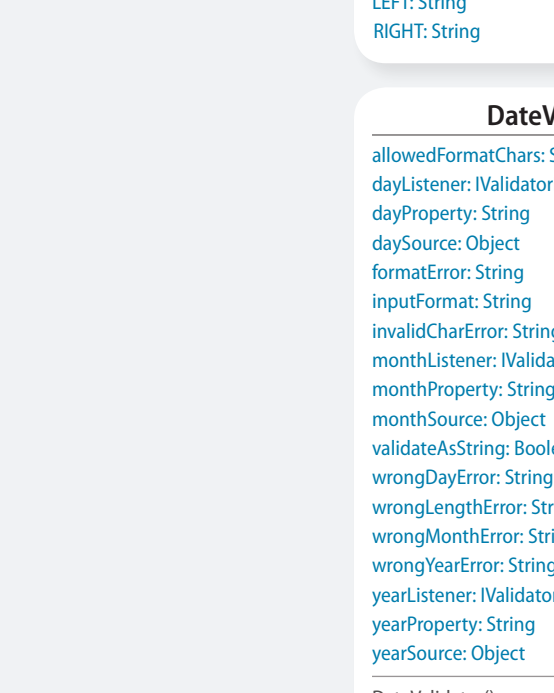
## mx.controls



## mx.containers



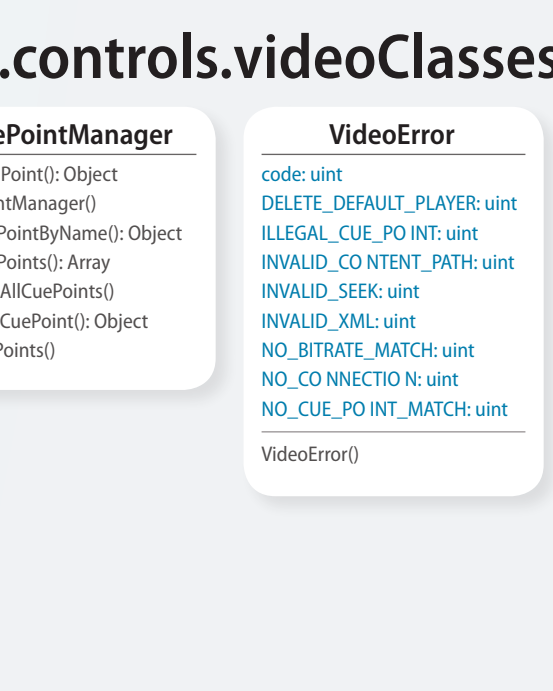
## mx.validators



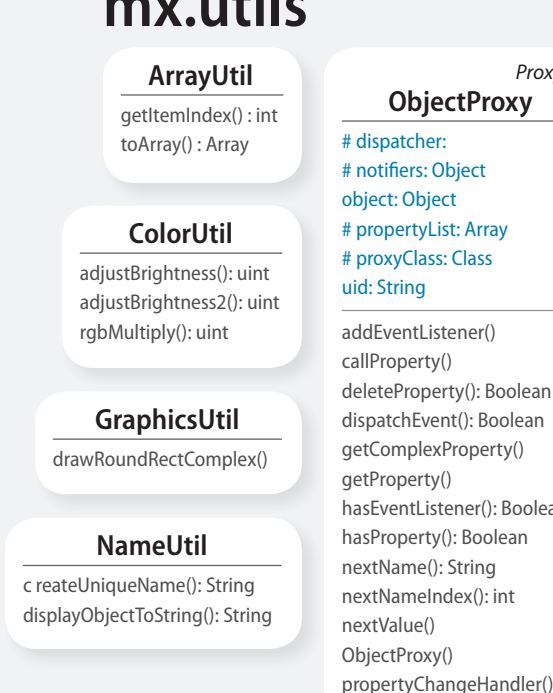
## mx.graphics



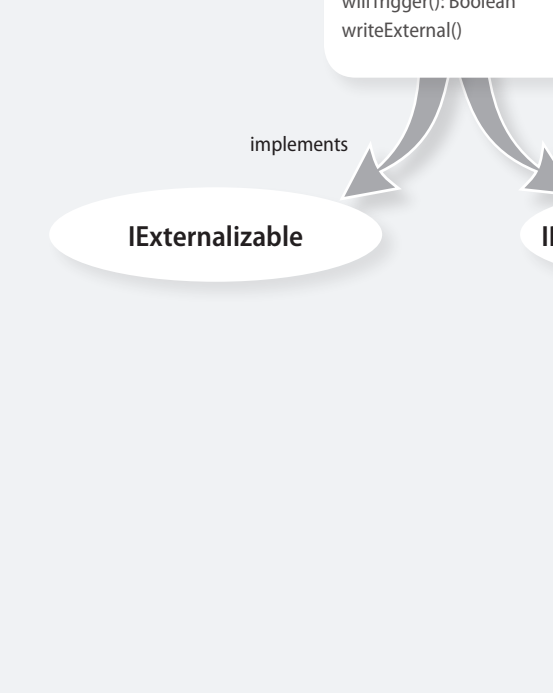
## mx.binding



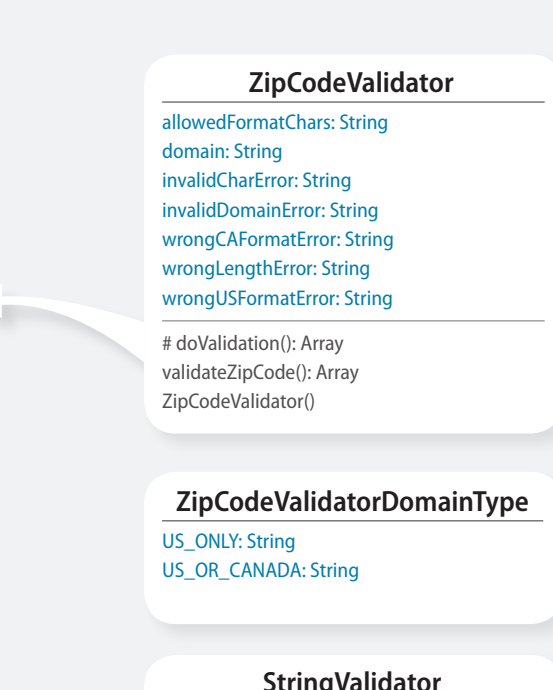
## mx.automation



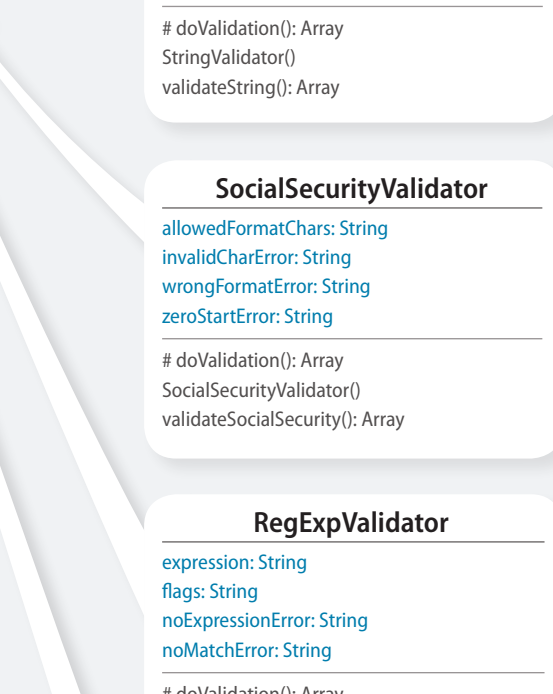
## mx.core



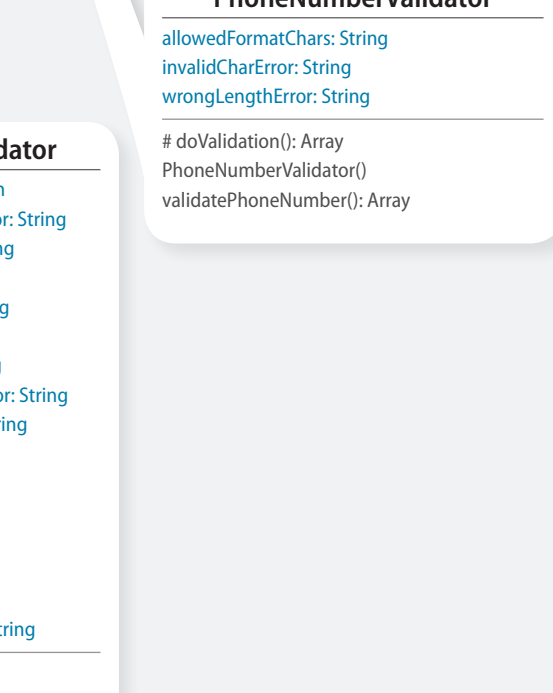
## mx.controls



## mx.containers



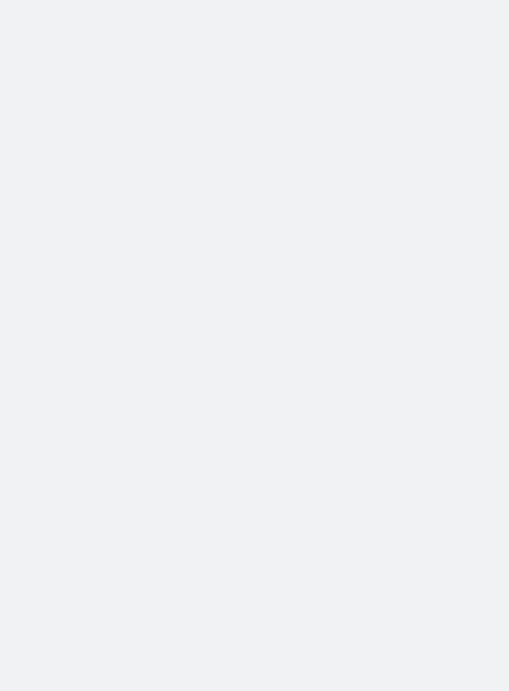
## mx.validators



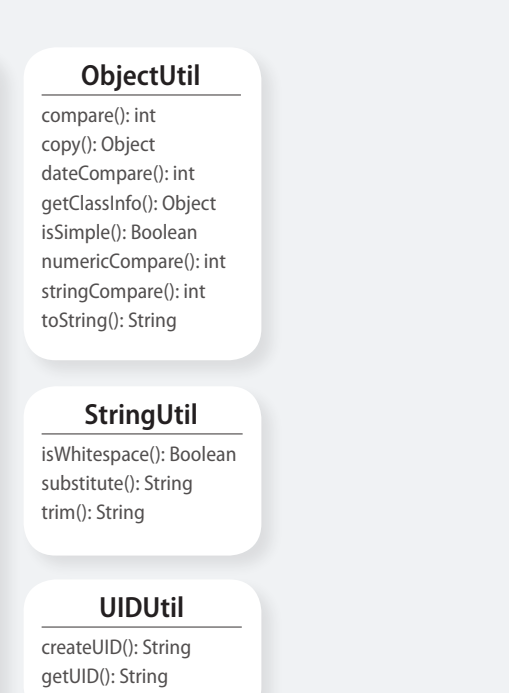
## mx.graphics



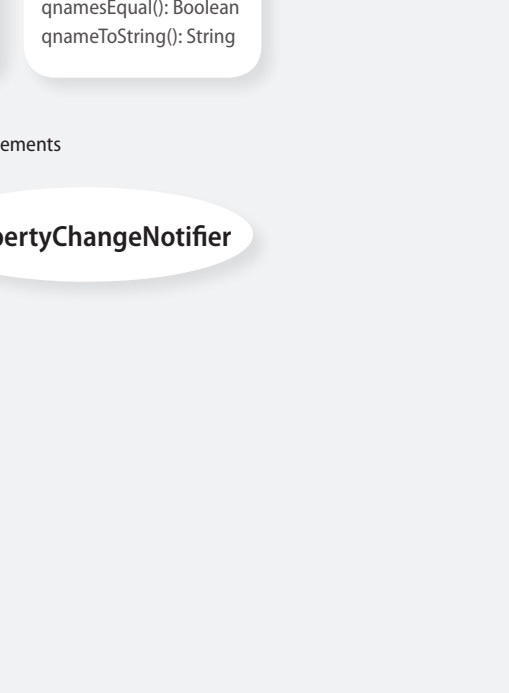
## mx.binding



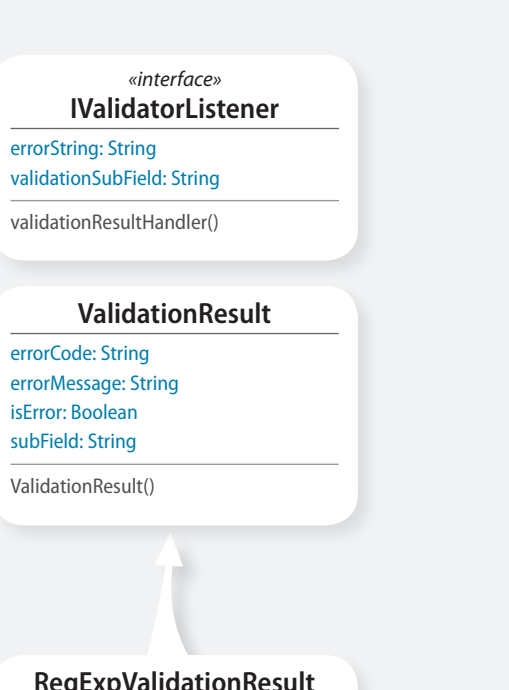
## mx.automation



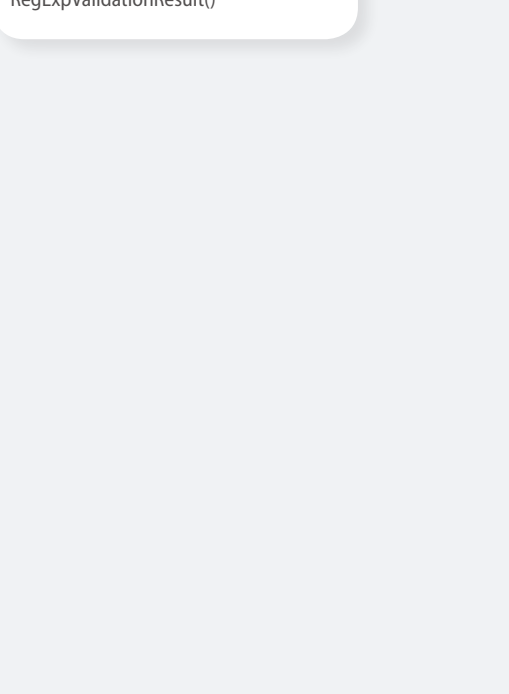
## mx.core



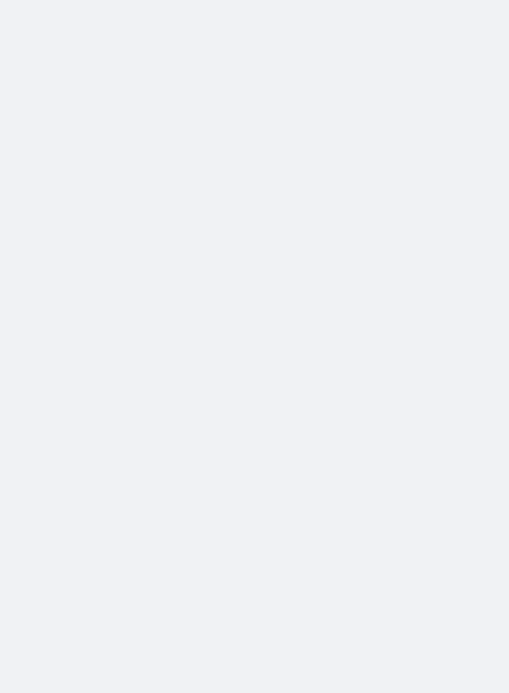
## mx.controls



## mx.containers



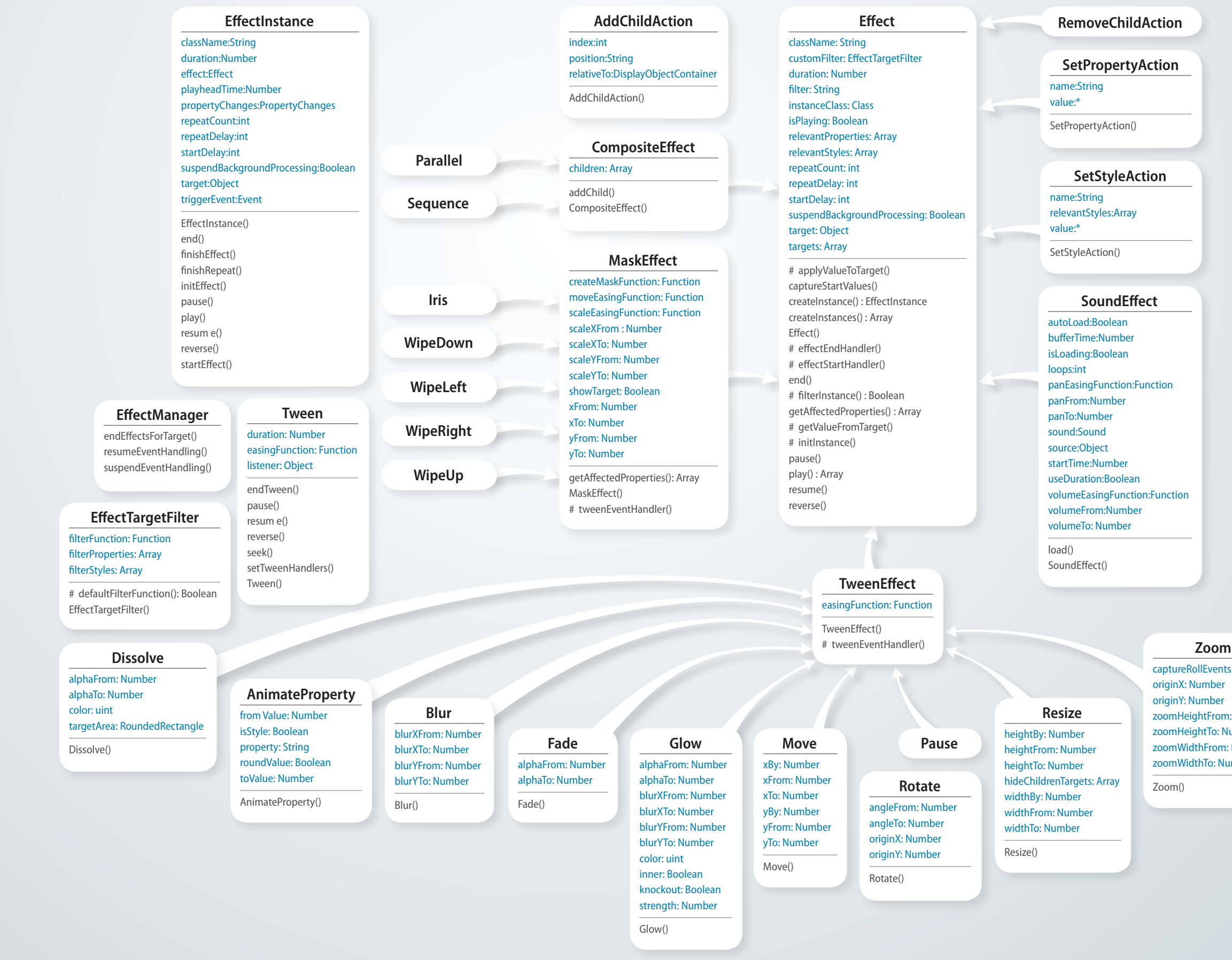
## mx.validators



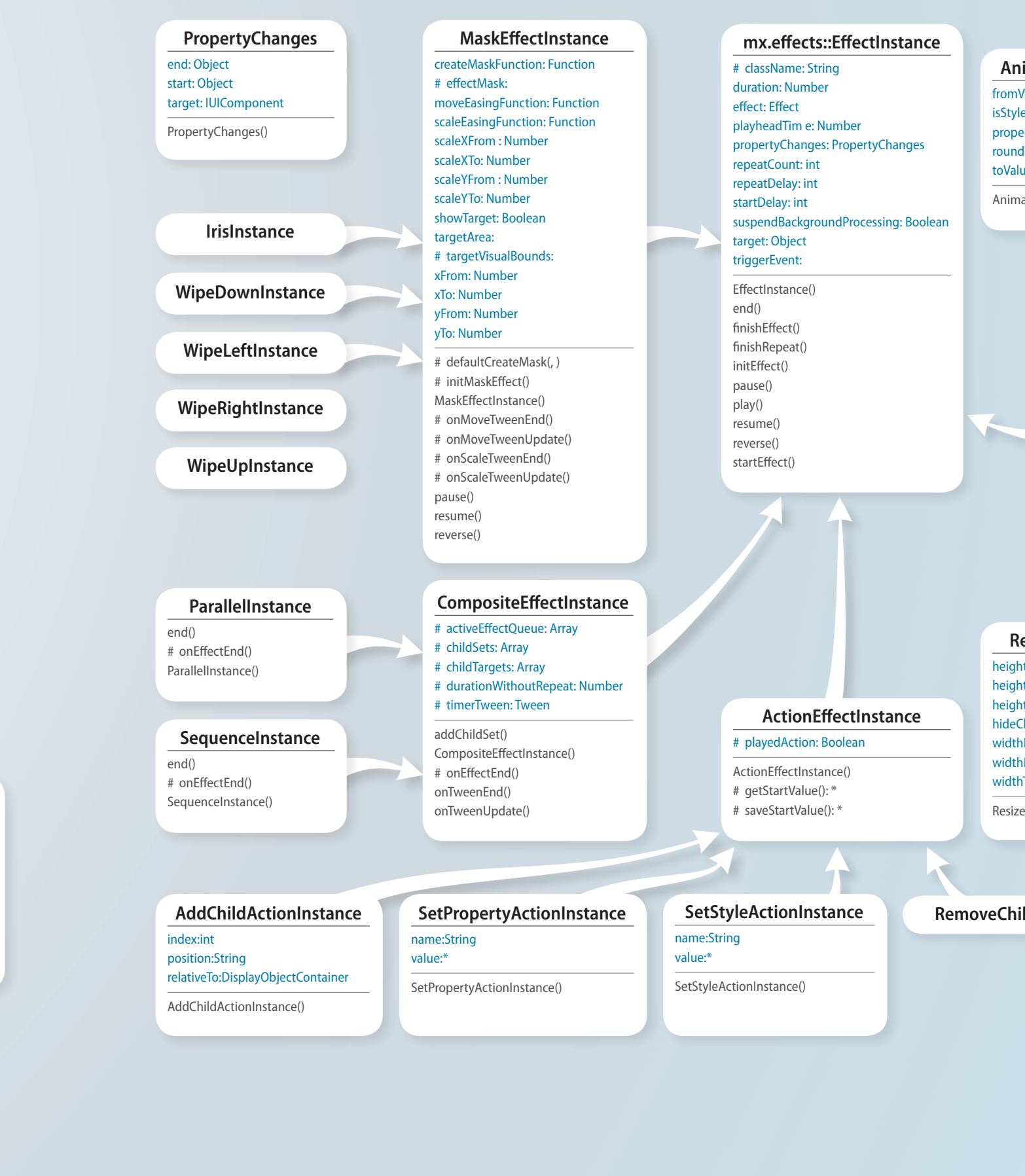
## mx.graphics



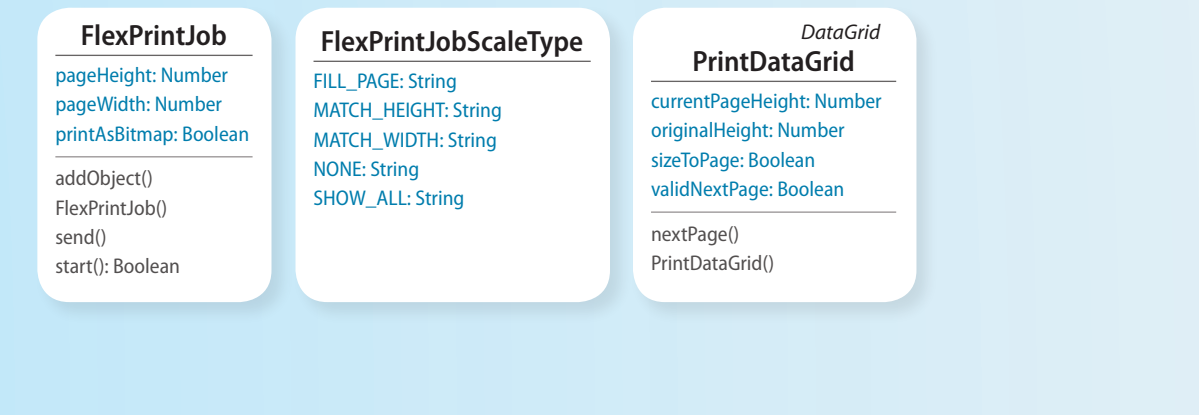
mx.effects



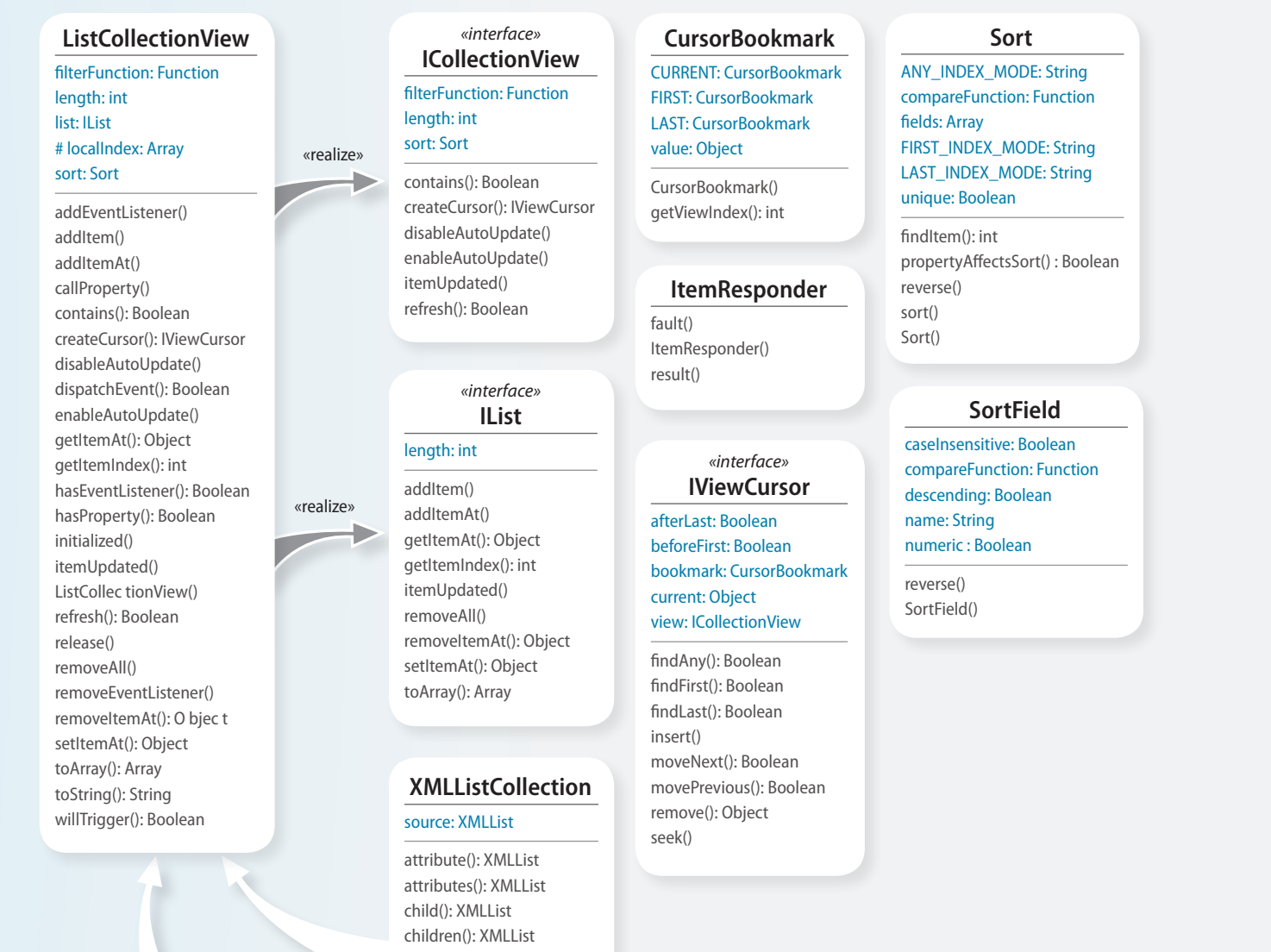
mx.effects.effectClasses



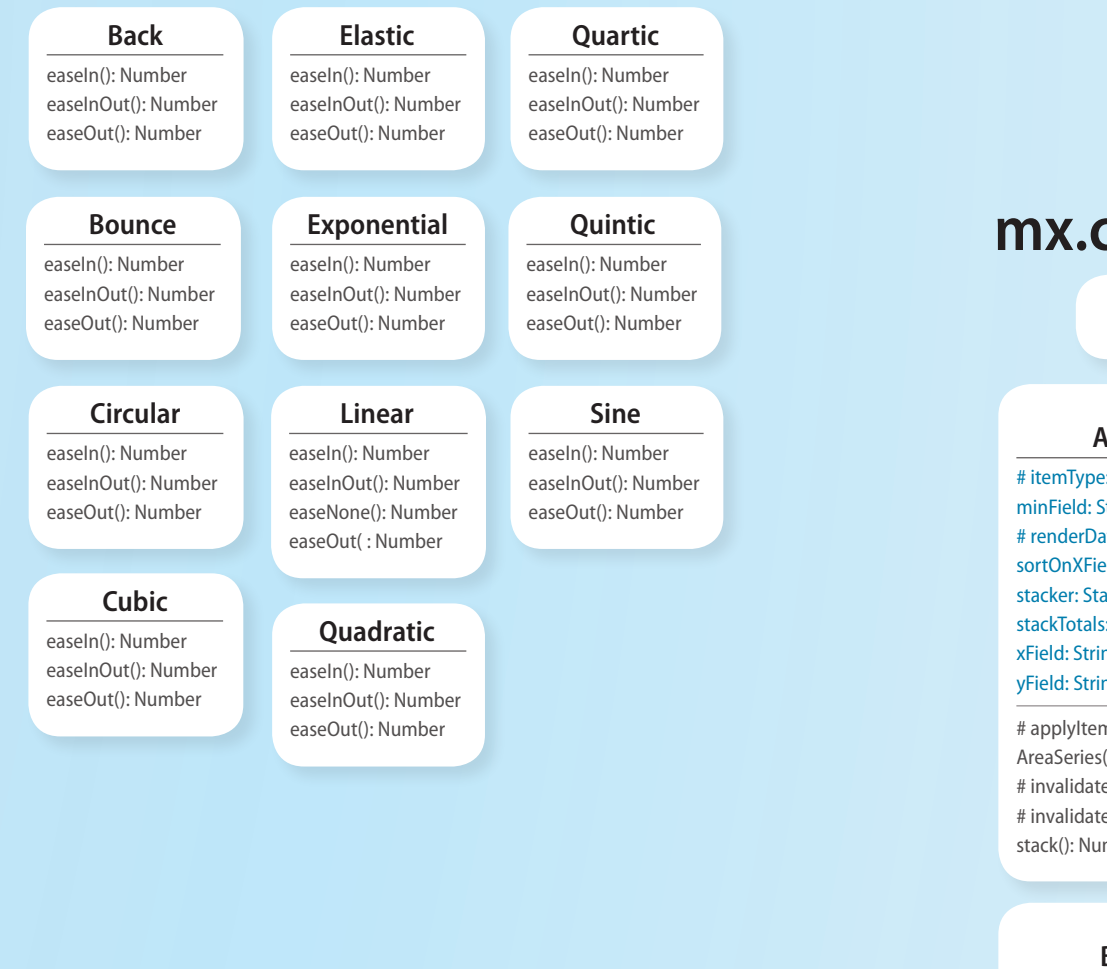
mx.printing



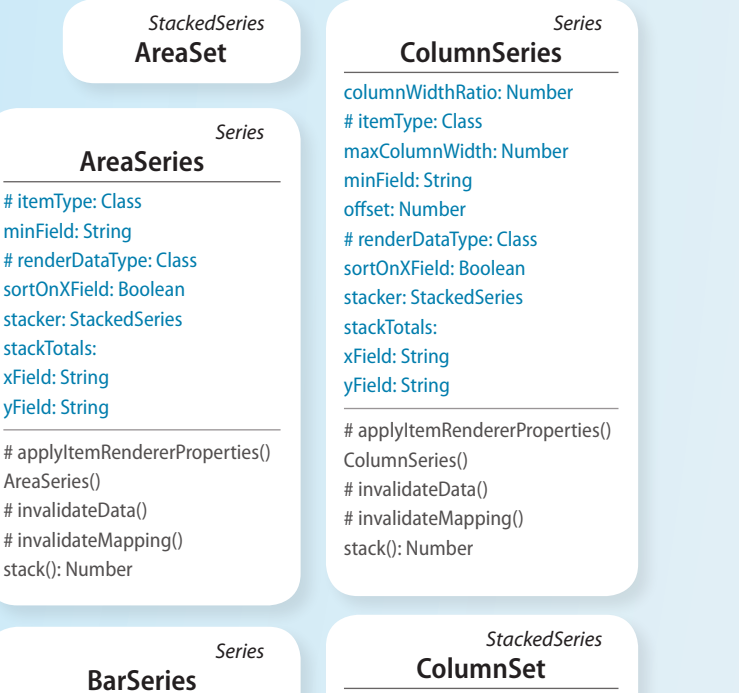
mx.collections



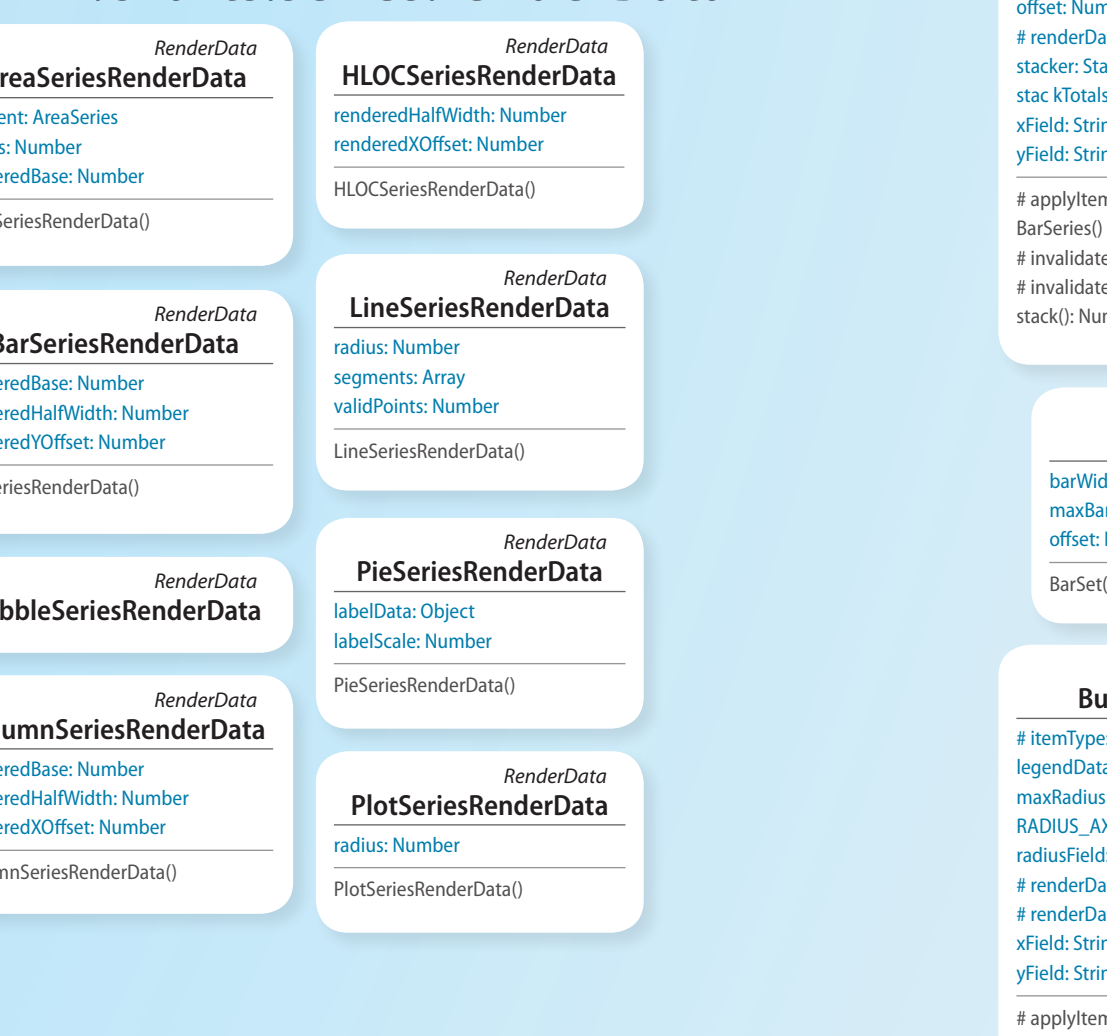
mx.effects.easing



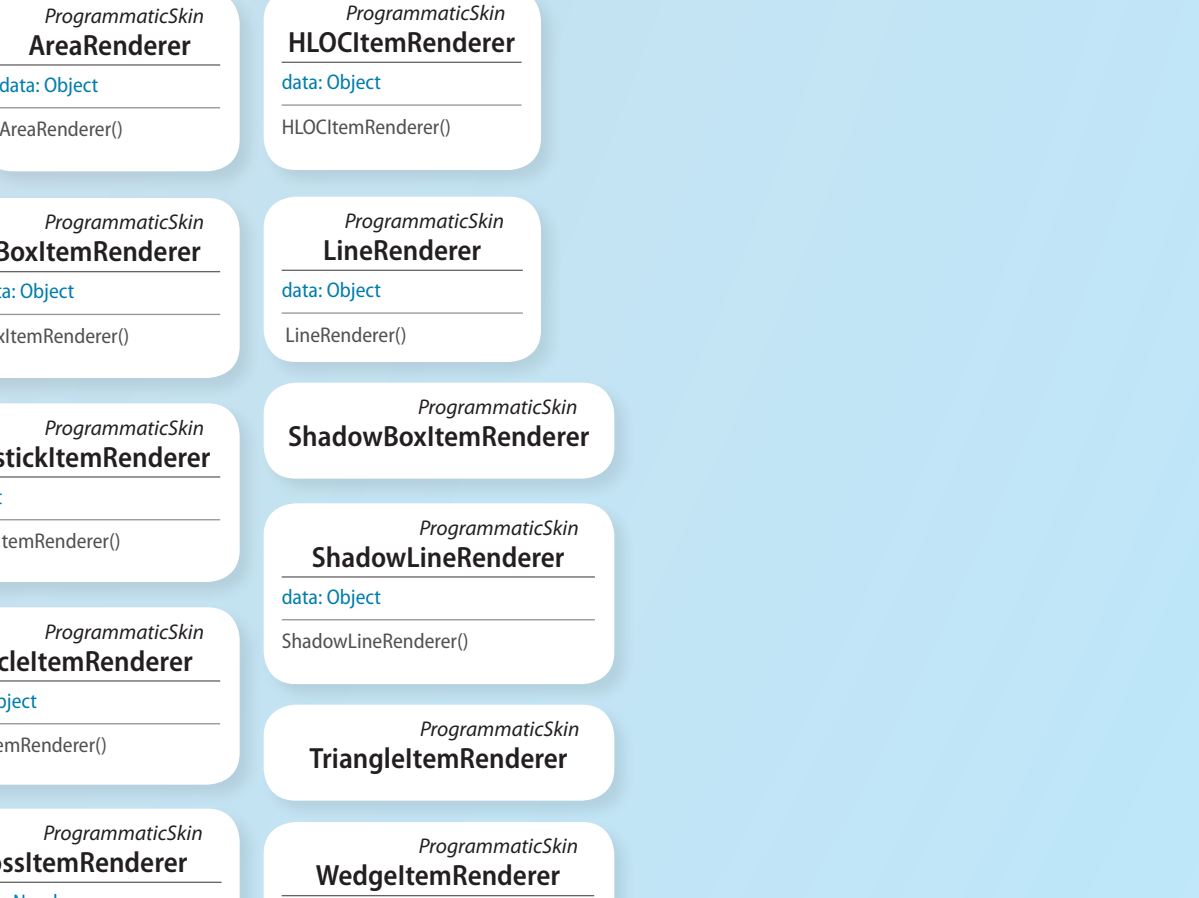
mx.charts.series



cd mx.charts.series.renderData



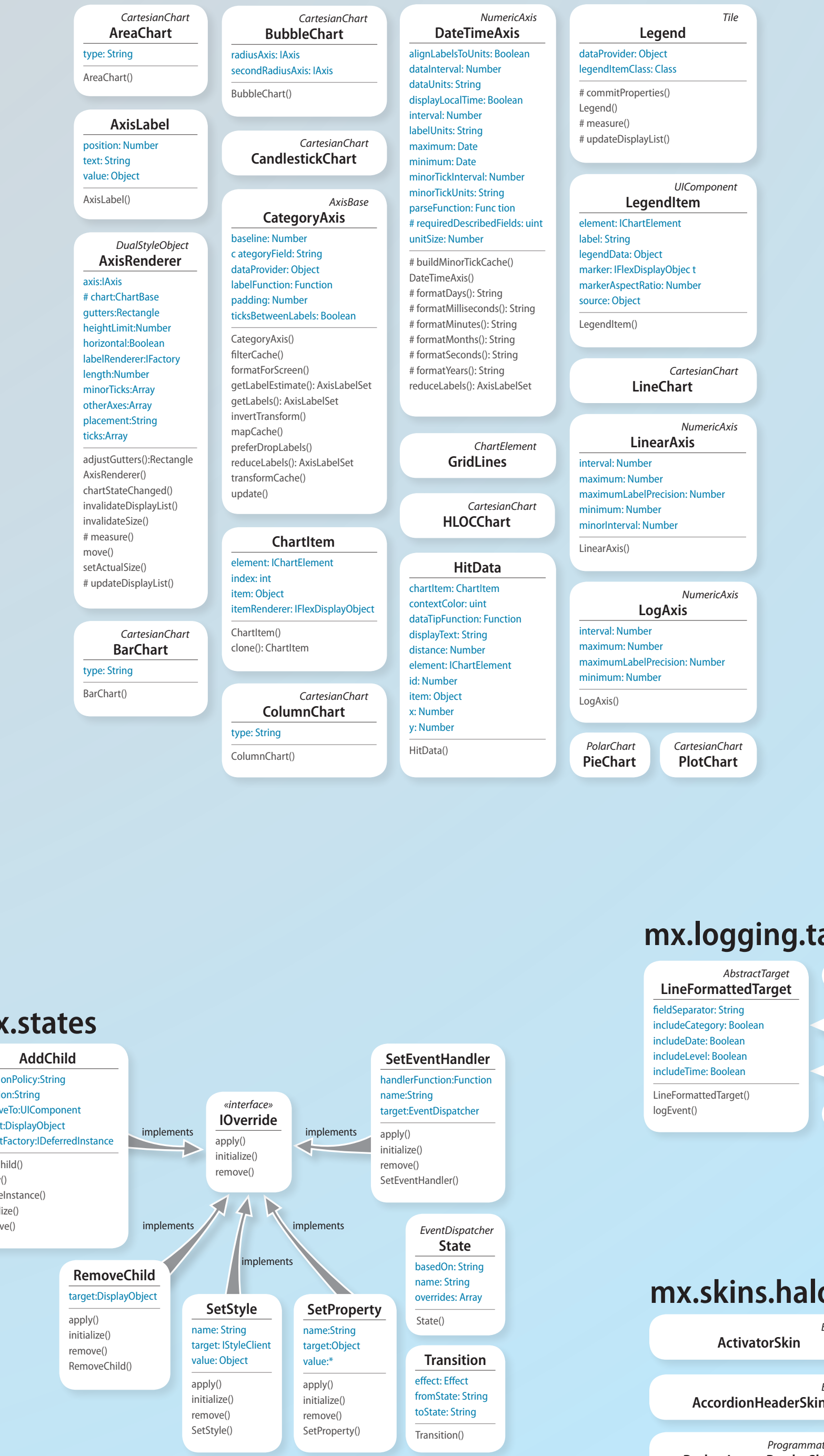
mx.charts.renderers



mx.charts.chartClasses



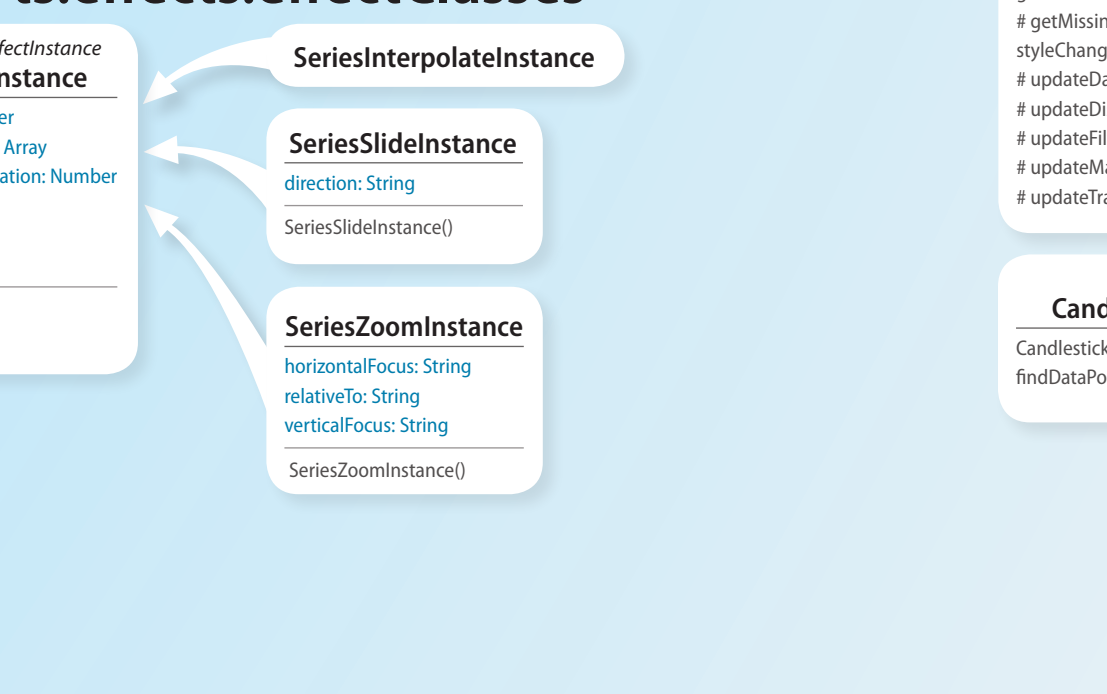
mx.charts



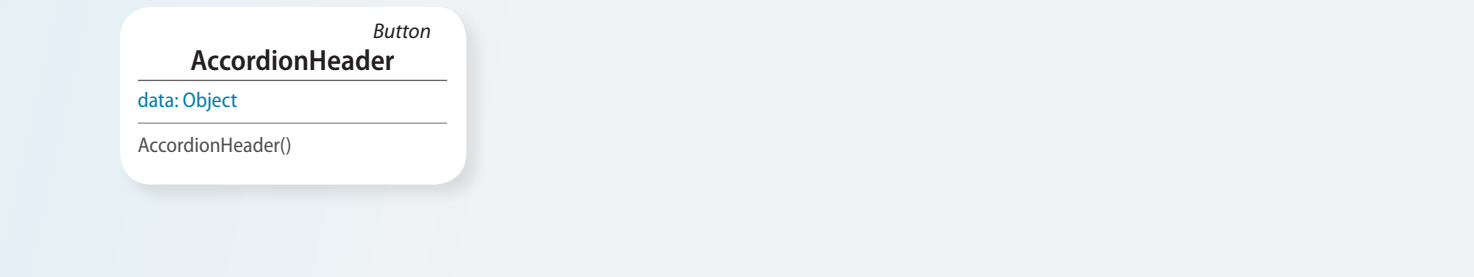
mx.logging.errors



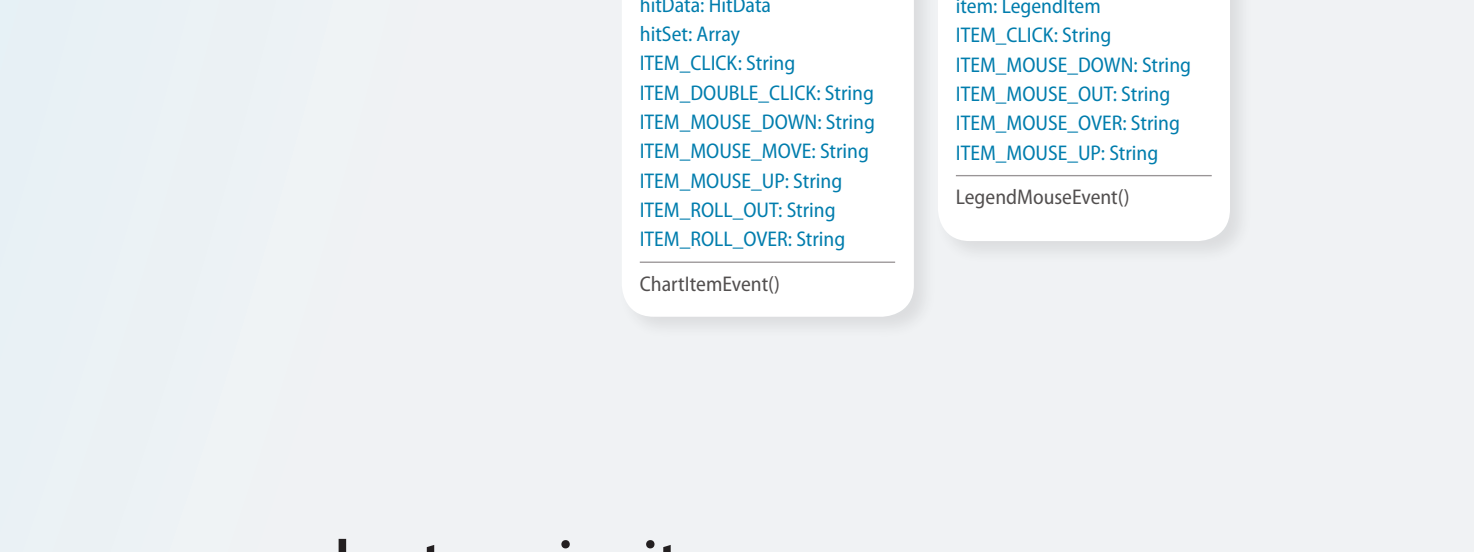
mx.charts.effects.effectClasses



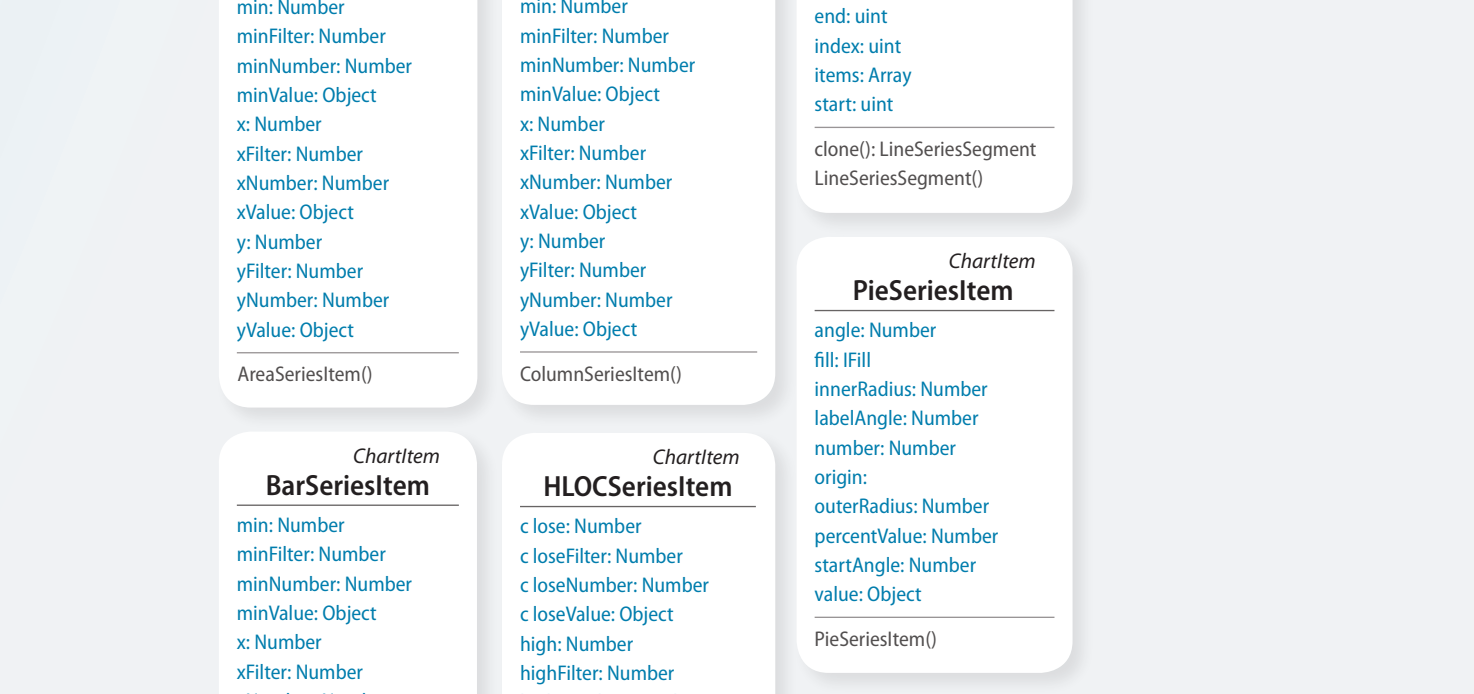
mx.containers.accordionClasses



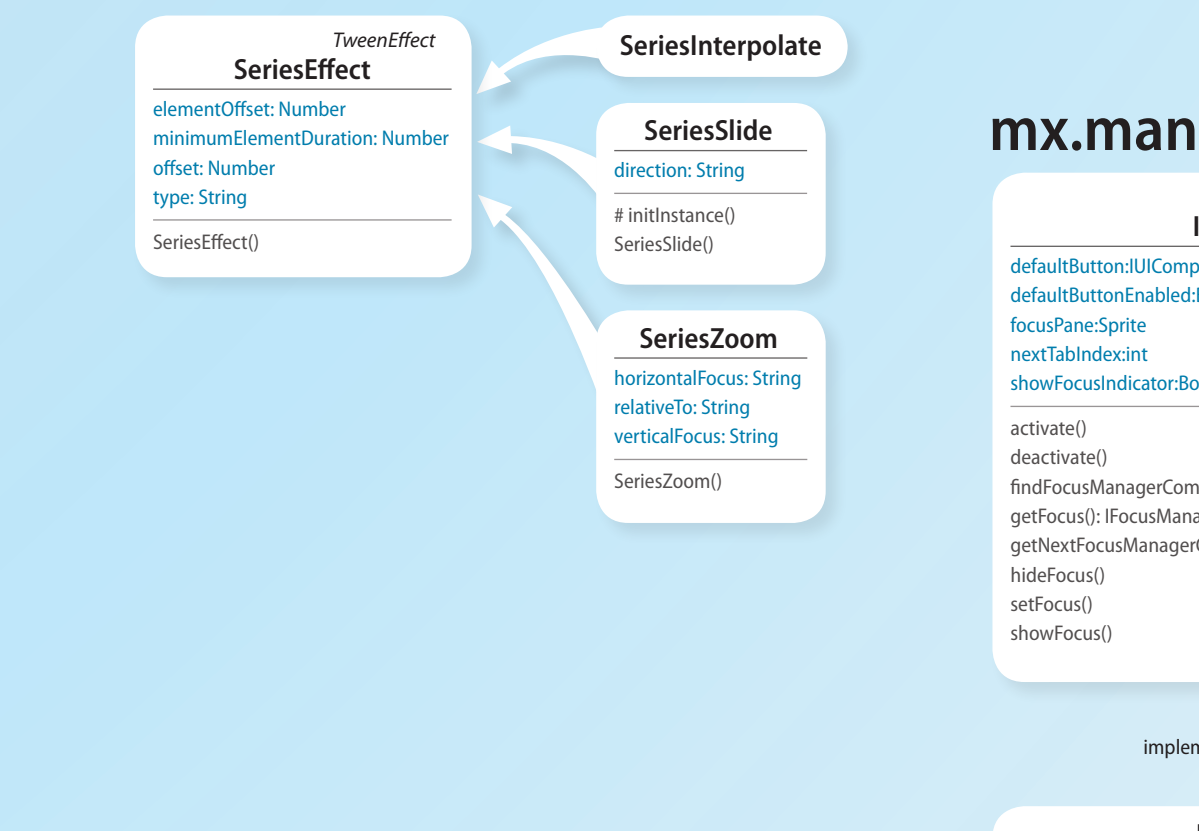
mx.charts.events



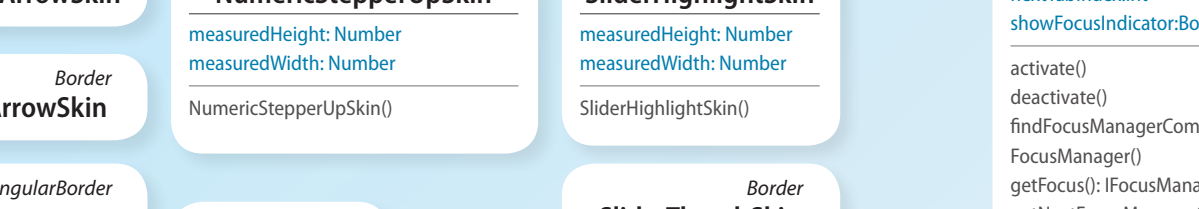
mx.charts.series.items



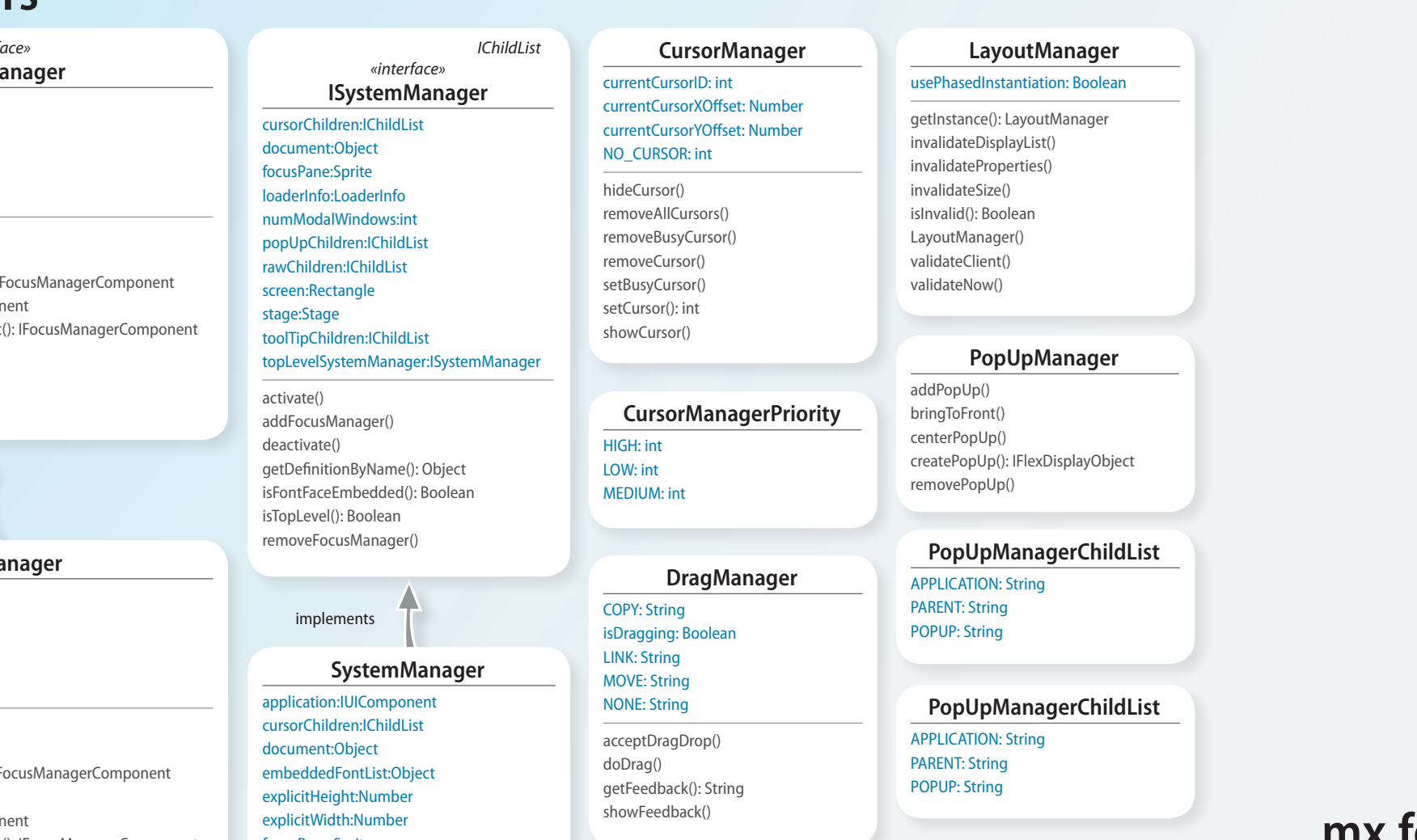
mx.charts.effects



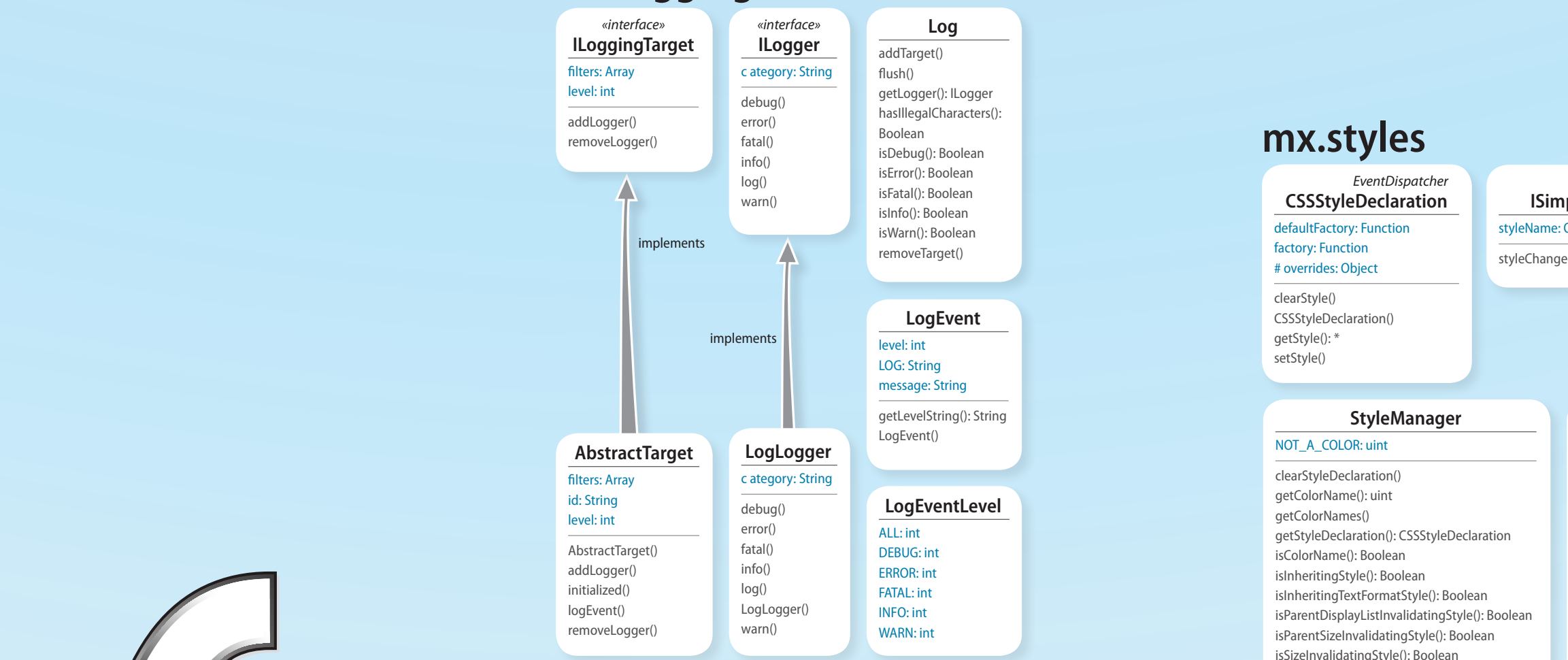
mx.logging.targets



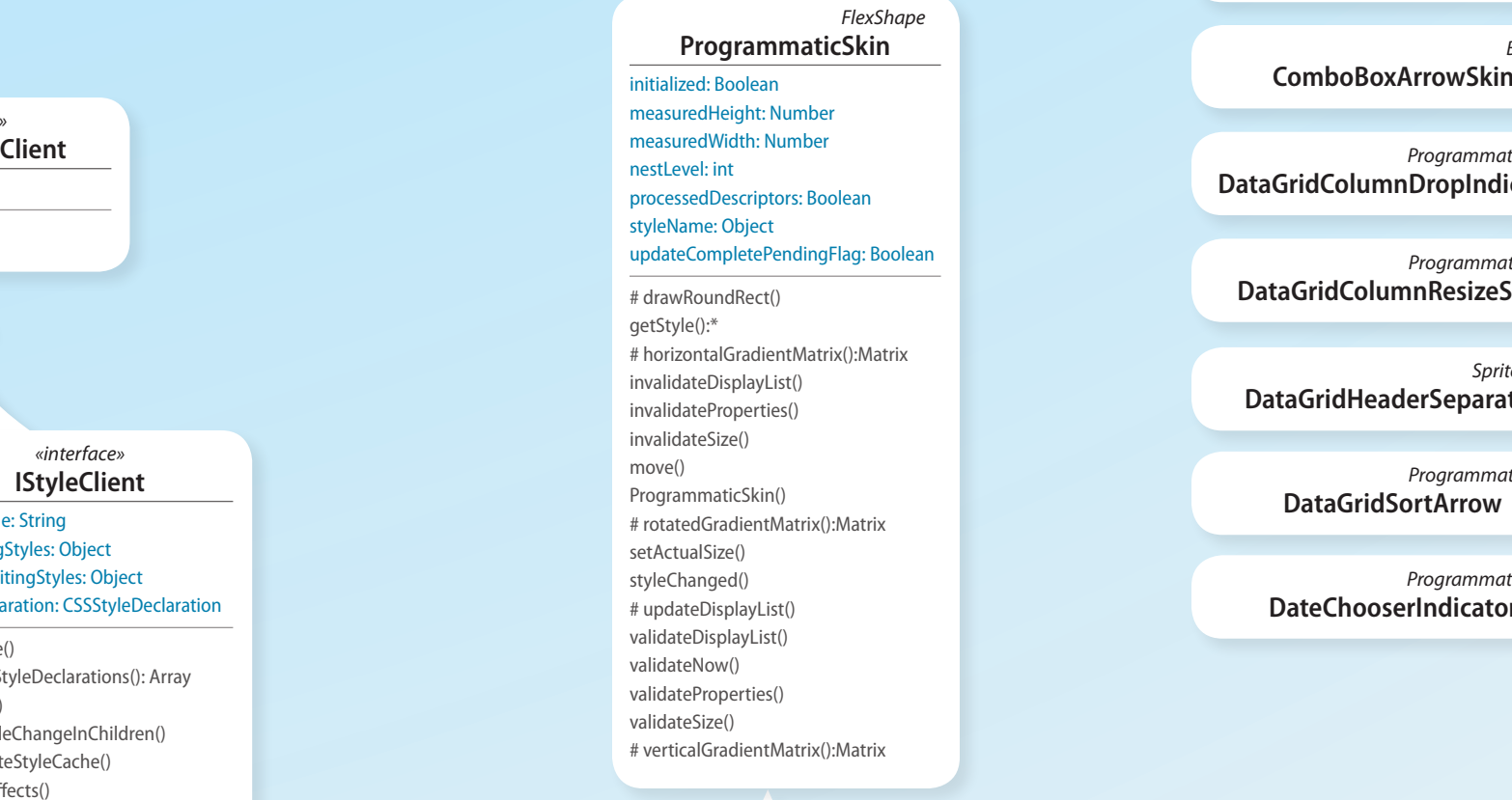
mx.managers



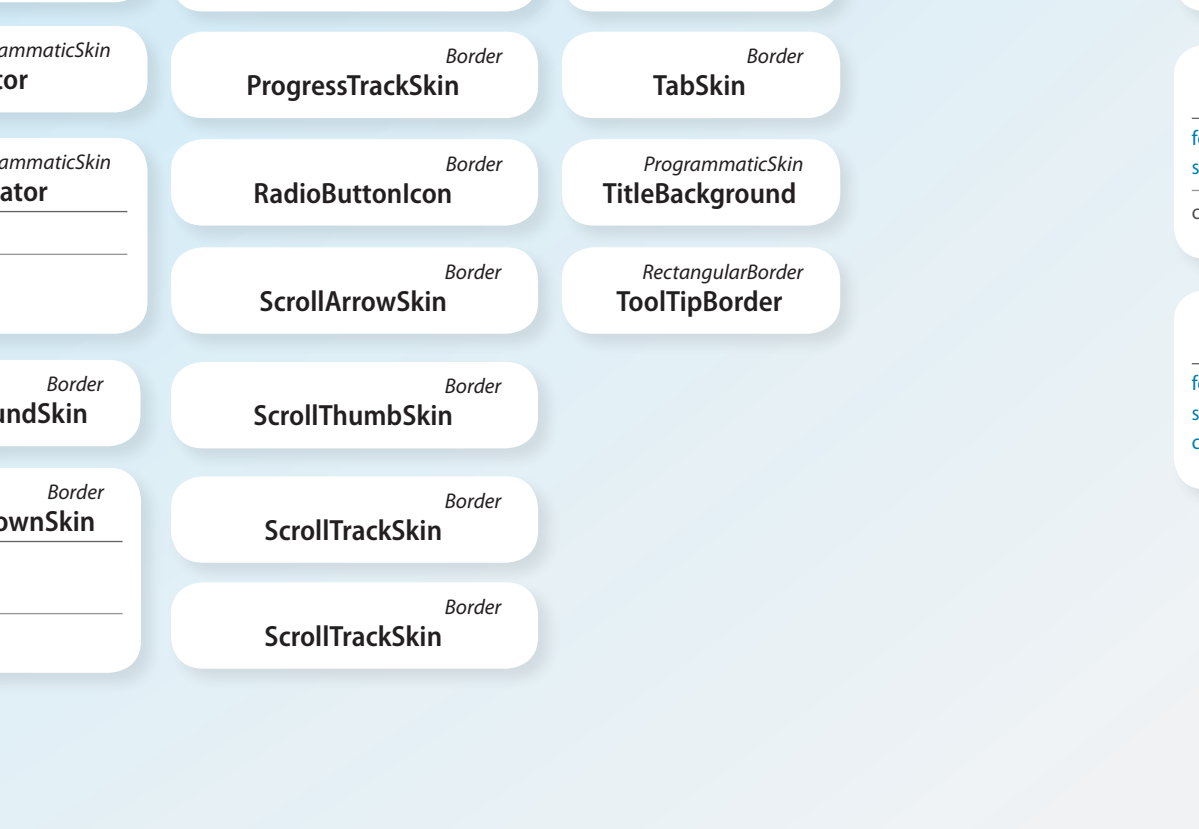
mx.logging



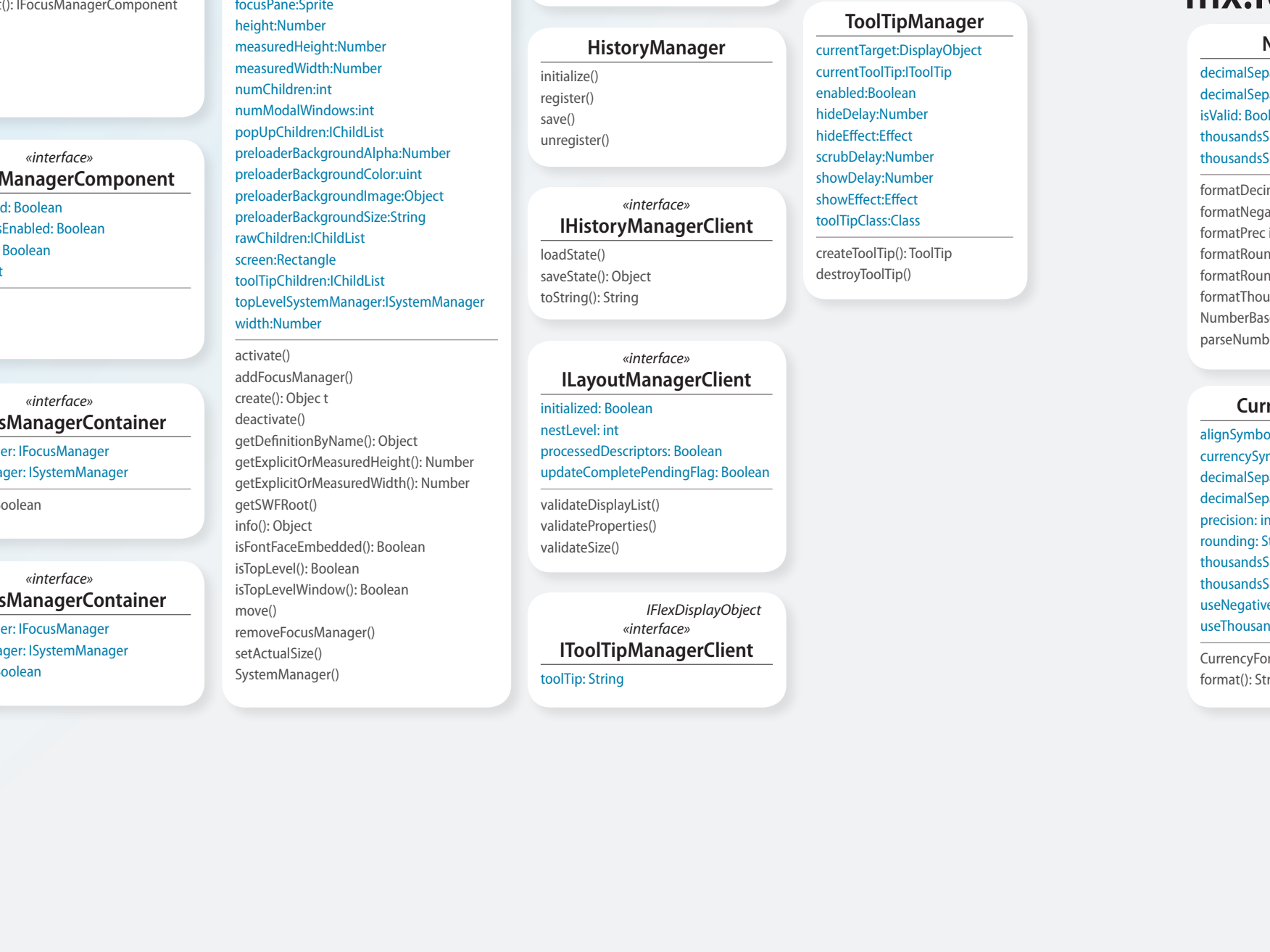
mx.states



mx.skins.halo



mx.formatters



mx.styles

